

MINICON³⁷



2002



MINICON 37



MINICON

37

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March 29-31, 2002

Hilton Minneapolis in Minneapolis, Minnesota

Writer Guests of Honor:

Emma Bull & Will Shetterly

Fan Guest of Honor:

Arthur Hlavaty

Artist Guest of Honor:

Rick Berry

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Cover artwork by Rick Berry. Design and layout by Andrew Bertke, with editing by David Schroth. Illustrations by ATom and Rotsler.

Welcome to Minicon!

A warm welcome to our Guests of Honor: Emma Bull and Will Shetterly, Arthur Hlavaty, and Rick Berry.

Minicon is also proud to welcome the Fan Gallery. The Fan Gallery is part of the continuing Worldcon/NASFiC exhibits, and features photographs of fans who should be known outside their region. Recently, the Fan Gallery has begun traveling to conventions other than Worldcons/NASFiCs. The Fan Gallery is being exhibited here at Minicon as a "thank-you" to Minneapolis Fandom for our role in its creation. Look for the Gallery on the third floor.

We've put in a lot of planning and work since Minicon 36 to bring you a great convention. Our consuites offer a variety of delectable munchies and thirst-quenching beverages and are conveniently located on the third floor. In addition to palate pleasers, we feature high-quality and entertaining programming for all ages. It may be difficult to find time in between programming items, but don't forget to check out the Dealers' Room. There are many wonderful dealers with us this weekend offering everything

from jewelry, fannish T-shirts and CDs, to a vast array of neat books. Whether you're looking for something in particular or interested in finding the unfamiliar, you're bound to discover many treasures. Of course, your next stop is just down the hall, the Art Show. You'll want to get there early in the weekend so you have a chance to get your bid in for that favorite piece of art you can't go home without. Watch for the daily editions of the Bozo Bus Tribune for convention news, humor and information.

Minicon is a convention run for fans by fans. We are fans who love Science Fiction and fandom, and who have a crazy passion for working on conventions. We are folks dedicated to building, strengthening, and maintaining friendships among fannish communities throughout local and regional fandom.

Our goal is for YOU to have a hell of a good time.

"Come for the genre, stay for the friends."

Your Co-Chairs,
Erik A. Baker & Laura Jean Fish

**"Come for
the genre,
stay for
the friends."**

Hotel Highlights

A friendly reminder

Minicon encourages members to generously tip the maids and other hotel workers. Standard sleeping room maid tips are reported to range from \$1-3/day per person. If you throw a party, you should probably leave more.

Late check out

Room checkout time has been extended to 4:00 pm on Sunday and Monday. Checkout time is noon on all other days.

Extended pool hours

The swimming pool is open until 2:30 AM during Minicon. No glass or alcohol in the health club/pool area, please.

Our third floor consuites

The Hilton asks that we keep all beverages and munchies from the Minicon consuites in convention space, and not carry any of our drinks or other consumables down to the first floor of the hotel. Thanks for remembering this!

Minneapolis liquor laws apply to the function space on the second and third floors, which means Minicon has to stop serving alcohol on the third floor and remove all open containers of alcohol (including empty containers) before 1:00 AM each night. We plan to have bheer in the Presidential Suite on the 24th floor after hours.

In-out parking privileges

Hotel guests who charge parking to their rooms have in-out privileges for the parking garage underneath the hotel. Ask about this at the front desk.

Minicon Policies

The basics of Minicon's convention policies. Please take a moment to read them.

Reality Policy

Minicon complies with all federal, state, and local laws. Minicon encourages our members to do the same.

Badge Policy

Minicon uses badges to identify our members. Without your badge, you may be denied the benefits of membership; please keep it with you at all times while at Minicon.

If you find a lost badge, please bring it to the Bridge (in Salon E).

If you lose your badge, please come to the Bridge. If we have your badge, we'll return it to you once we've verified that it's yours. If we don't have it, we'll send you to Registration (in the Coat Room on the third floor) to get a replacement badge.

Weapons Policy

Use common sense.

Actual firearms, class 3 or 4 lasers, and projectile throwing toys are not permitted at Minicon.

For everything else, have a sheath, sling, or other container for it, and keep it secured when you're in a public place.

The above notwithstanding, Minicon reserves the right to prohibit any prop or weapon at the sole discretion of Minicon.

You kill it, you eat it.

Smoking Policy

In accordance with the Minnesota Clean Indoor Air Act, smoking is permitted only in designated smoking areas. Elevators, stairwells, and hallways, including those on floors with smoking sleeping rooms, are non-smoking.

The Minicon smoking consuite is on the 3rd floor in Salon G. The area just outside Salon G is also a designated smoking area.

Big Stick Policy

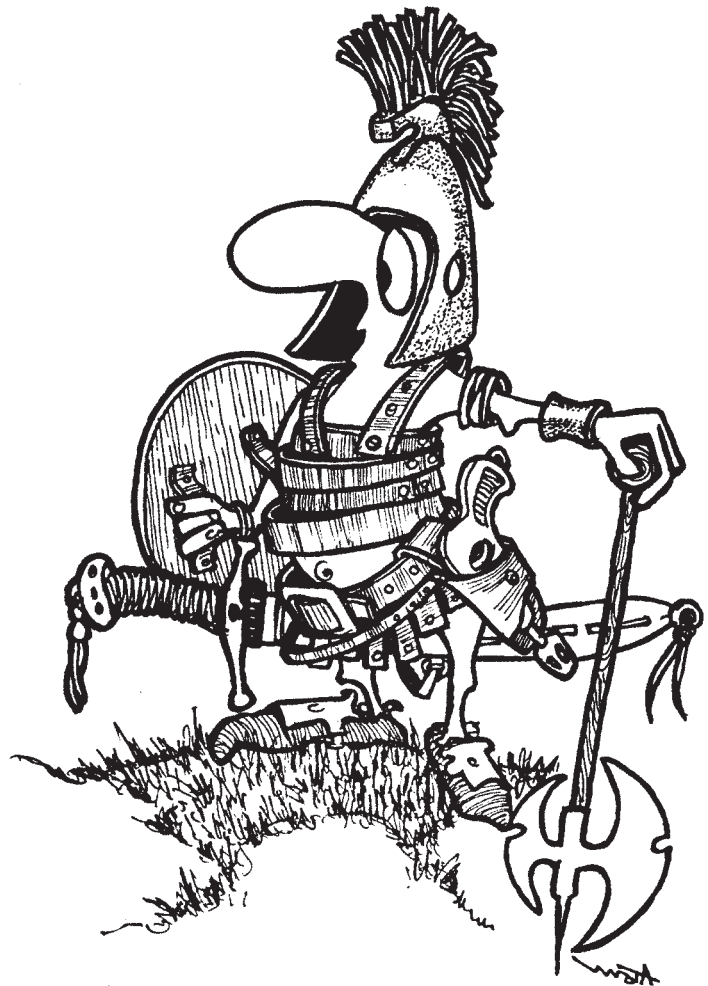
Minicon reserves the right to revoke any membership as we deem necessary, most likely in cases of extreme misbehavior.

Signage Policy

Signs may be posted only on the signboards. Please do not attach any signs to hotel walls, doors, windows, elevators, etc.

Please post only one sign per board per event.

Signboards will be in the open area on the 3rd floor, and outside the consuite on the 24th floor. There may be signboards on each of the party floors.



Volunteers

It's a way to learn new skills...

"Until I volunteered at Minicon, I had no idea what collatio was, let alone how much fun it could be. Now I make a point of performing collatio at every Minicon." - David Schroth

It's a way to broaden your horizons...

"The first time I volunteered for Minicon, Larry Niven gave me and the other consuite badgers a bottle of Tullamore Dew at the end of the convention. It wasn't available in the States at the time, and was greeted as quite the special treat. Until then, straight whiskey was not my friend. That Tully is probably the reason I prefer a good Irish to any Scotch to this day." - Geri Sullivan

It's a way to meet people and make new friends...

"My first year volunteering was probably Minicon 28, when there was a need to monitor warm bodies riding the ele-

vators. I had to stand on a chair in the corner so I didn't get lost in the shuffle. I had a great time; it was a good opportunity to meet lots of people that I would have otherwise been too shy to start talking to." - Laura Fish

It's what makes Minicon possible.

Minicon is organized and run by volunteers. When you see members wearing a volunteer ribbon, they are the ones that make your con happen. Some of us work on the con throughout the year; some help out at the con. Both are instrumental in making Minicon happen. You too can make it happen. We need volunteers for a variety of tasks. To lend a hand, swing by the volunteers table. If the volunteers table isn't staffed, swing by the Bridge.

To volunteer for next year, check the volunteer box on your preregistration form for Minicon 38. Look for the Duckie box and insert your form!

Dealers' Room

Hours:

By Lisa Freitag

Friday:

2 PM to 7 PM

The Dealers' Room is located in Salon D this year. Dealers Room hours are:

Saturday:

10 PM to 6 PM

Set up begins at 9:00 AM on Friday.

Dealers List

Sunday:

11 AM to 3 PM

David Christenson: Books
Kyril's Cavern: Soft Sculpture
Offworld Designs: T-shirts
Soft Wear Toys & Tees: Toys, and T-shirts

Leo Watrin: Books and collectibles

M'or Designs: Jewelry

The Secret Empire: Music

The Dragon Never Sleeps: Books

DreamHaven Books: Books

HedgeHog & Otter: Books

Elise Matthesen: Jewelry

Fred Meine: Books

Linda Lewerenz: Jewelry

Sofawolf Press: Books

Art Show

Hours:

By Laura Borchert

Friday:

2 PM to 7 PM

This year's Art Show features a display of the work of Rick Berry, the Artist Guest of Honor. We also have great art on display by other artists. Art is sold via bid, with five or more bids required for a piece to go to auction. Art is also sold for a fixed price in the Print Shop. The Art Show is located in the Duluth Room

Saturday:

10 AM to 6 PM

Sunday:

11 AM to 2 PM

this year, so come on by and check us out or lend a hand!

Artists may check in on Friday from 10 AM to 7 PM. Artist pickup is from 2 PM to 4 PM on Sunday.

The Art Auction is from 8 PM to 10PM on Saturday evening.

ConClave XXVII

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Holiday Inn - South/ Convention Center
Lansing, Michigan

We haven't been around as long
as MiniCon, but we're gaining.
Maybe not fast, but we're gaining.
Join us in our celebration of
Known Space, unKnown Space,
the future, the past, the present,
the returns and exchanges, the
parallel, the nonpareil . . .
And remember the first principle
"Scream and leap!"

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Larry Niven
Artist GoH:
Susan van Camp
Fan GoH:
Peg Huffaker



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The 62nd World Science Fiction Convention

September 2-6, 2004

Boston, Massachusetts, USA



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Pratchett**

**William
Tenn**

Fan Guests of Honor:

**Jack
Speer**

**Peter
Weston**

Noreascon 4

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Hynes Convention Center
Sheraton Boston Hotel
Boston Marriott Copley Place

MEMBERSHIP RATES (Through Aug. 1, 2002)

Attending membership:	\$ 120
Supporting membership:	\$ 35
Upgrade existing supporting membership to attending:	\$ 85
Child's admission:	\$ 85
(12 & under as of Sept. 6, 2004; Child's admission does not include publications or voting rights.)	

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QUESTIONS

To volunteer, write to
volunteers@mcfi.org

For information about registration,
contact prereg@mcfi.org

To advertise in progress reports,
email progress@mcfi.org

For general questions, ask
info@mcfi.org

ADDRESSES

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United States of America

Fax: +1 617.776.3243

Web page:
<http://www.noreascon.org>

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A Worldcon comes to Toronto once in a generation
Do not miss your chance to attend

TORCON3

61st World Science Fiction Convention

August 28 - September 1, 2003

Metro Toronto Convention Centre

Royal York Hotel, Crowne Plaza Hotel, Renaissance Toronto Hotel at Sky Dome



Guests of Honour:

George R. R. Martin (author)

Frank Kelly Freas (artist)

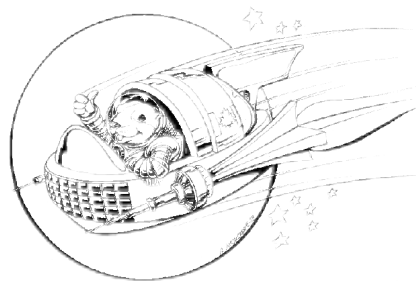
Mike Glycer (fan)

Spider Robinson (Toastmaster)

GoHst of Honour: Robert Bloch, the spirit of Toronto Worldcons

TORCON 3 Membership Rates

<i>Rates Effective: January 1, 2002</i>	Currency	
	\$C	\$US
Supporting	\$60	\$40
Attending	\$220	\$145
Child	\$60	\$40



Child is under age 12 as of August 28th, 2003

Please make cheque payable to "TORCON 3" VISA & MASTERCARD Credit Card Payments processed in Canadian Funds

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Publications@TORCON3.ON.CA ~ PR's
Volunteers@TORCON3.ON.CA ~ Volunteer for the con

TORCON 3

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—*Chicago Sun-Times*



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PATRICIA WREDE | *Mairelon the Magician*



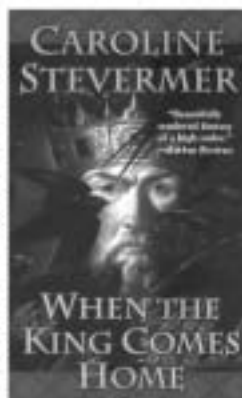
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Emma Bull and Will Shetterly

Writer Guests of Honor

by Susan B. Levy Haskell

When I started to write biographies for Will Shetterly and Emma Bull, I realized that I needed to write them together. It's not that they're inseparable in some dysfunctional, codependent, and all-too-common way; they're simply the best sort of couple: wonderful individually, and better together.

Will and Emma live in southern California, though I haven't yet lost hope that they'll come to their senses and move back to the Twin Cities. They write novels and screenplays and short stories—and he comic books and she songs. They conduct writing workshops in Los Angeles, and have taught writing at such places as Clarion West and the Pima Writers' Workshop. They founded SteelDragon Press to publish comic books and limited edition hard-covers. Emma is also the guitar-playing half of the Flash Girls, which won a Minnesota Music Award for Best World Folk group in 1994. And they are cat people.

In the more than fifteen years I've known Emma and Will, I've decided that they have the art of living figured out better than anyone else I know. They both do a variety of things. They write, and teach writing. They cook well. Emma plays guitar and sings and sews. Will makes movies and has been known to run a good clean gubernatorial campaign. But more important than what they do is how they do it: They both bring passion and energy and focus to whatever it is they're doing, and they do it well. Whatever they're doing, it looks fun when they're doing it, probably because it is. And it's infectious; that may be the best part.

A friend recently raised the question, if so-and-so were a rock, what sort of rock would he be? I've decided that Will would be craggy Manitoba granite, and Emma would be a Colombian emerald. Both of them are scintillant and interesting, but in very different ways. Will is strong and solid. A superficial look

might leave you thinking—especially if he's in one of his more audacious moods—that he's downright immovable. But Will is complex and full of hidden depths and wisdom that aren't obvious unless you're paying attention. It is worth paying attention. Emma glows; she radiates joyful energy—it's hard to take your eyes off her. If she's not perfect, any interior *jardin* simply adds interest and complexity.

Emma and Will are each like my favorite of their novels, as well. *Bone Dance*, my favorite of Emma's, is a post-apocalyptic fantasy set in a future Minneapolis. It's both an epic battle of good versus evil, and an intimate exploration of what it means to be human. Every time I decided I understood what was going on, it smacked me between the eyes with a reality-shattering idea that made absolutely perfect sense. And I couldn't put it down, first page to last. Alas, Emma is no longer set in Minneapolis. Nor has she ever smacked me, between the eyes or elsewhere. She is as fascinating, as complex, as compelling, and as profound as the novel.

My favorite of Will's novels is *Dogland*. It's a deceptively simple story of a young boy growing up in the eponymous roadside attraction in rural Florida in the early '60s. But it's far more than it appears. It's full of magic, and subtlety, and that perennial good fight, all seen through the eyes of an eight-year-old. Like Will, the novel's calm, placid surface belies the really interesting stuff going on underneath. Will was a young boy growing up in a roadside attraction called Dog Land in rural Florida in the early '60s, but I haven't asked him what parts of the novel are autobiographical; that'd spoil all the fun.

You can ask Will, if you like—or ask him to tell you the story about the wild rice—and ask Emma to tell you about the penguins.

See Emma and Will's bibliographies on page 16



Photos by David Dyer-Bennet.

by Lisa Freitag

I first met Rick Berry many years ago, when he was Guest of Honor at the Fourth Street Fantasy Convention. Since then, I've run into him every few years at some convention or other. And each time I see him, he is a different person than I've remembered. I am always surprised to find that he is so... well... nice. It's not Rick who is changing between meetings, though—it's me.

The problem is that I see his artwork a lot more often than I see him. Take a look at his art, and you may see what I mean. Find a copy of his book *Double Memory: Art and Collaborations*, or visit the Art Show. You'll see this amazing art, at once hyper-real and like nothing you've ever seen before. It's dynamic and gritty and overflowing with attitude. The artist who painted this could not possibly have a wife and three lovely kids. He could not be normal. The artist who painted this might actually be offended to be referred to as "nice."

Rick received no formal training in art, which, he says, is not at all the same thing as being self-taught. He has learned from (often by collaborating with) an impressive list of artists. His work has been recognized with numerous awards over the years, including a 2000 Chesley award. Currently, Rick teaches design and illustration at Tufts University in Boston.

Rick is best known for his cover for *Neuromancer*, which was the first digital cover painting for trade fiction in the world. What follows is his recounting of how this came about:

I did the first digital cover for trade fiction in the world.

In 1984, William Gibson is on the verge of changing the world of speculative fiction with the now famous novel *Neuromancer*. The publishers are aware that the novel is going to sweep the major literary awards of the genre and

are looking to quickly repackage the book with something new in the way of a cover image.

Enter Rick Berry... Well not exactly, hardly an entrance at all, in fact, ungallantly seated in the only chair in the editor's office and somewhat spiffed on champagne, I am doing my best to understand what people were talking about. My condition is not entirely my own fault, the science fiction/fantasy editorial division has the charming custom of ordering up magnums of bubbly when a particularly rough day could use a round send-off. Dropping off an assignment, I happen to be sitting in the chair of the editor whose office has been selected for the occasion. I don't get up.

Various staffers, editors, and the vice-president of the division file in to take their places around on the floor against the wall. The vice-president mentions the upcoming business with Gibson's book. The "YippeeYiYo-KaYay" of my happy disposition propels me forward. I ask what they have in mind and I'm told they aren't quite sure. At this point, I am absolutely clear on the value of unclearness. Certain that if they don't know what they want, I can find it for them.

It only gets better when they say they hope to do something with computer art. I don't have a computer. I don't know anybody who does. I offer to do the job. The VP in charge then says, good, we need to get on this right away, talk to the art director tomorrow.

The next day brings with it unwanted clarity and the pain of returning sobriety—had I been lying to my biggest client? Part of my "sell" had been that my home base, Boston, was one of the computer capitals of the world. I have always been fascinated by the self-fulfilling prophecy of falsehood. The problem then is to tell the right lie. Had I? Only further lying could tell.

Rick Berry continued on page 14



Late that night, dressed to the nines and armed with glossy photos of my work, I find myself lying to the saintly face of the M.I.T. Media Arts Building janitor. Convincing the gentleman that I've legitimate business with the Visual Language Workshop, the custodian works the crypto-lock and promptly lets me onto the wrong floor. After a quick scan for traps, I surmise I've wandered into the area of a far more powerful outfit called the Architecture Machine Group. Winking in the dimlit peripheries of the poshly upholstered, uniformly grey interior can be seen lively little miracles of high tech imaging. (Today, the computer on my desktop would eat them alive, but in 1984, a mainframe Ramtek running Sun workstations was such stuff as dreams were made of.) Fib time is over. Here in the palace of illusion it is time to get real.

I manage to strike up a conversation with a young hacker named Mike Halle. I'm very frank with Mike. I tell him I've been lying and would like to somehow make all my lies come true. This appeals to Mike and soon we are happily scanning the photos of my art. After a bout of (ha!) false color mapping, I have a bunch of very bizarre digital versions of my art on 35mm slides—including the red chalk drawing that becomes *Neuromancer's* cover.

Still, the industry being what it is, the images produced at M.I.T. are deemed too slick to be recognized as "computery" enough. Where are the big blocky things? (pixels, low rez) Fortunately, I had made precisely the same raid at the Massachusetts College of Art (with thanks to Victor Salvucci), where a more primitive lab gave rise to more obviously computery images.

Ironically, in order to make the final image sophisticated enough now for print, I have to oil paint on the final output; slick it back up. The older more traditional medium, oil, will have to help make convincing the upstart digital medium—anachronism! As such, *Neuromancer's* cover is a transitional work, sitting strangely between worlds. Perhaps this is appropriate.

With the money from this job, I try to make an honest man of myself. I buy a computer to do the next two Gibson covers and many others thereafter.



Fan Guest of Honor Arthur Hlavaty

by Carol Kennedy

If you have been reading fan writing for more than 15 minutes or so and haven't read anything by Arthur D. Hlavaty, you haven't been trying. Fanzines (his own and others', print and online), prozines, apas, newsgroups—Arthur is omnipresent in fan writing. More important, he's damn good at it.

Arthur D. Hlavaty was born in New York City in 1942, and now he lives in nearby Yonkers with his spouses Bernadette Bosky and Kevin Maroney. In real life he proofreads and copy-edits, everything from legal newsletters to *The Star Trek Encyclopedia*. He spent much of his life in New Rochelle (home of Rob and Laura Petrie), with a sojourn in Durham, N.C.

He found SF in the 1950s, but didn't get into fandom until the 1970s. Along the way, in the 1960s, he read every existing book of critical literature on SF. Ted White's *Amazing* and Charles Platt's New School class lured him into fandom, and he began loccing fanzines. There was no turning back.

Arthur's first con was Philcon in 1977, after he published his first zine the same year (receiving it was how I, also a neo-fan at the time, "met" Arthur). It started as *Diagonal Relationship* (1977-1982), became *The Dillinger Relic* (1982-1990), and has been *Derogatory Reference* ever since. The run is closing in on 100.

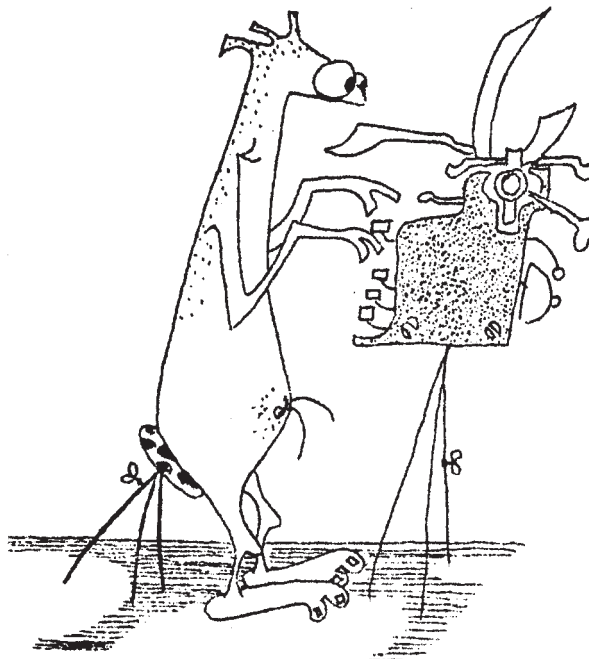
Once he discovered apas, Arthur's fan-writing increased exponentially. His apa resume includes APA-69 Classic, apa-nu, APA-Q, APA-Tarot, AZAPA, DAAPA, FAPA, FLAP, FreFanZine, Golden APA, Intercourse, LASFAPA, Linguica, MIN-NEAPA, MISHAP, Mixed Company, Myriad, Pagan APA, SAPS, SFPA, SWAPA, Touch. He has contributed to *The St. James Guide to Science Fiction*, *The Encyclopedia of Fantasy and Science Fiction Literature*, and a number of mundane reference works. More fan-nishly, his work has appeared in *The Westerfirk Collection*, *Fantasy Review*, *Megavore*, *New Libertarian Review*,

Mythologies, *Janus*, *Holier than Thou*, *Mimosa*, *Drood Review*, and other fanzines and SF-related publications, and he is currently a staff member of *The New York Review of Science Fiction*.

The extent and quality of this fannish activity has earned Arthur formal recognition. He has been Fan GoH at several other cons before this year's Minicon: Empiricon, 1981; Midsouthcon, 1982; SciCon, 1986; Contraption, 1988; and Westercon, 1989. He was nominated for a Hugo as Best Fan Writer every year from 1980 through 1991 ("It's an honor just to be nominated," says Arthur, who considers that his greatest fannish achievement.)

In his spare time, just to add to the weirdness quotient of the universe, Arthur has been founder of the *Illuminatus!* Nut Cult, founder of United Perverts, and founder and Pope of the Church of the SuperGenius. Any one of those achievements might make him a fannish legend, but added to 25 years of fine fanwriting...

Minicon 37 is honored to welcome Arthur D. Hlavaty as our Fan Guest of Honor.



Emma Bull and Will Shetterly's Bibliographies

Abbreviations:

EB

Emma Bull

WS

Will Shetterly

DF

Double Feature

SFBC

*Science Fiction
Book Club*

NY

New York

pb

*mass market
paperback*

tp

trade paperback

hc

hardcover

By Denny Lien

"reference librarian, semi-reformed semi-completist collector, vile GAFIAte"

The following bibliographies record professionally published fiction and nonfiction by Will and Emma. (For information on Steeldragon Press, music recordings, film work, comics, artwork, awards, selected reviews and miscellaneous, see their homepages as cited below.) They are arranged by year of first publication, with known reprints attached to each record.

Besides the bibliographies on their homepages, I've made heavy use of the LOCUS indexes at <http://www.locusmag.com/index//0start.html> (and the supplements linked from that), of the library database WorldCat/OCCLC, and of my own collection. All errors and omissions are of course my own, but feel free to point them out to me at d-lien@tc.umn.edu or dennylien@eudoramail.com

Emma Bull

Bibliography on Emma's website:

http://www.player.org/pub/flash/people/emma_biblio.html

War for the Oaks, NY: Ace (pb), 309 pages; pb reissues by Ace (new printings), 1989, 1996; tp reprint by Tor/Orb, 2001; hc reprint by SFBC, 2001.

1984

"The Rending Dark" in *Sword and Sorceress* (ed. Marion Zimmer Bradley), NY: DAW (pb), pp. 78-100; reprinted in DF (as "Rending Dark"), pp. 29-52

1985

Liavek (anthology edited, with WS), NY: Ace (pb), 274 pages

"Badu's Luck" in *Liavek* (ed. WS and EB), NY: Ace (pb), pp. 1-27; reprinted in DF, pp. 67-92

1986

Liavek: The Players of Luck (anthology edited, with WS), NY: Ace (pb), 290 pages

"The Well-Made Plan" in *Liavek: The Players of Luck* (ed. WS and EB), NY: Ace (pb), pp. 265-290; reprinted in DF, pp. 109-134

"Danceland" (with WS) in *Bordertown* (ed. Terri Windling and Mark Arnold), NY: Signet, 1986 (pb), pp. 11-82; "reworked" reprint in DF (as "Danceland Blood"), pp. 201-252

1987

Liavek: Wizard's Row (anthology edited, with WS), NY: Ace (pb), 212 pages

1988

Liavek: Spells of Binding (anthology edited, with WS), NY: Ace (pb), 245 pages

"Wonders of the Invisible World: How I Came to Write *War For the Oaks*" (nonfiction) in *New North American Artscape*, October-November (vol. 1 #1); reprinted in DF, pp. 253-257

1989

Falcon, NY: Ace (pb), 281 pages; Japanese edition in 1993, as: *Harukon*

"The Bard's Progress" (nonfiction) in *Westlin Wind* (by Charles de Lint), Eugene OR: Pulphouse/Axolotl (hc and tp), pp. 1-4

1990

Liavek: Festival Week (anthology edited, with WS), NY: Ace (pb), 275 pages

"A Bird That Whistles" in *Hidden Turnings* (ed. Diana Wynne Jones), London: Methuen (hc), pp. 122-139; pb reprint of anthology by Mandarin, 1989; US hc reprint by Morrow/Greenwillow, 1990; story reprinted in *The Year's Best Fantasy and Horror: Third Annual Collection* (ed. Ellen Datlow and Terri Windling), NY: St. Martin's (hc and tp, 1990) pp. 175-186; reprinted in DF, pp. 171-185

"Why I Write Fantasy" (nonfiction) in *Pulphouse: The Hardback Magazine – Issue*

Six, Winter 1990 – Fantasy (ed. Kristine Kathryn Rusch), Eugene OR: PulpHouse (hc), pp. 13-22; reprinted in DF, pp. 5-12

1991

Bone Dance, NY: Ace (pb), 278 pages; hc by SFBC, 1991

“For It All” (song lyrics) in *Life on the Border* (ed. Terri Windling), NY: Tor (pb), pp. 363-364

1992

“Silver or Gold” in *After the King: Stories in Honor of J.R.R. Tolkien* (ed. Martin H. Greenberg), NY: Tor (hc, pp. 271-306; simultaneously published in hc in UK by Pan; tp reprint by Tor, 1993; pb reprint by Tor, 1994; UK pb reprint by Pan, 1992; story reprinted in *The Year’s Best Fantasy and Horror: Sixth Annual Collection* (ed. Ellen Datlow and Terri Windling), NY: St. Martin’s (hc and tp, 1993), pp. 1-27

1994

Double Feature (collection, with WS), Framingham, MA: NESFA Press (hc), 264 pages; tp reprint, 1999

Finder, NY: Tor (hc), 317 pages; pb reprint, 1995; tp reprint, 1997

The Princess and the Lord of Night (children’s picture book; illus. by Susan Gaber), NY: Harcourt Brace (hc), unpaginated

“Comics 1993” (nonfiction, with WS) in *The Year’s Best Fantasy and Horror: Seventh Annual Collection* (ed. Ellen Datlow and Terri Windling), NY: St. Martin’s (hc and tp), pp. xxxvi-xxxviii; hc reprint of anthology by SFBC, 1994

“Visionary” (poem), in DF, page 3

1995

“Comics 1994” (nonfiction, with WS) in *The Year’s Best Fantasy and Horror: Eighth Annual Collection* (ed. Ellen Datlow and Terri Windling), NY: St. Martin’s (hc and tp), pp. xc-xc1v; hc reprint of anthology by SFBC, 1995

“The Stepsister’s Story” (poem) in *The Armless Maiden* (ed. Terri Windling), NY: Tor (hc), pp. 85-86; tp reprint of anthology by Tor, 1996

1997

Freedom & Necessity (with Steven Brust), NY: Tor (hc), 444 pages; pb reprint, 1997

Will Shetterly

Bibliography on Will’s website:

http://www.player.org/pub/flash/people/will_biblio.html

1985

Cats Have No Lord, NY: Ace (pb), 224 pages

Liavek (anthology edited, with EB), NY: Ace (pb), 274 pages

“Bound Things” in *Liavek* (ed. WS and EB), NY: Ace (pb), pp. 181-194

1986

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Liavek: The Players of Luck (anthology edited, with EB), NY: Ace (pb), 290 pages

“Danceland” (with EB) in *Bordertown* (ed. Terri Windling and Mark Arnold), NY: Signet, 1986 (pb), pp. 11-82; “reworked” reprint in DF (as “Danceland Blood”), pp. 201-252

“A Happy Birthday” in *Liavek: The Players of Luck* (ed. WS and EB), New York: Ace (pb), pp. 1-17

1987

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1988

Liavek: Spells of Binding (anthology edited, with EB), NY: Ace (pb), 245 pages

1989

The Tangled Lands, NY: Ace (pb), 247 pages

1990

Liavek: Festival Week (anthology edited, with EB), NY: Ace (pb), 275 pages

“Six Days Outside the Year” in *Liavek: Festival Week* (ed. WS and EB), NY: Ace (pb), pp. 201-239

1991

Elsewhere, NY: Harcourt Brace (hc), 248 pages; hc reprint by SFBC, 1991; pb reprint by Tor, 1992; audiocassette version for the blind by Magnetix Corporation, 1998

"Nevernever" in *Life on the Border* (ed. Terri Windling), NY: Tor (pb), pp. 10-54 (greatly expanded and much revised into later novel)

1993

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"The Princess Who Kicked Butt" in *A Wizard's Dozen* (ed. Michael Stearns), NY: Harcourt Brace (hc), pp. 32-43; pb reprint of anthology by Scholastic, 1996

"Time Travel, the Artifact, and a Famous Historical Personage" in *Xanadu* (ed. Jane Yolen and Martin H. Greenberg), NY: Tor (hc) pp. 222-236; pb reprint of anthology by Tor, 1994

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"Brian and the Aliens" in *Bruce Coville's Book of Aliens: Tales to Warp Your Mind* (ed. Bruce Coville), NY: Scholastic (tp), pp. 28-46; tp reprint of anthology in the UK as part of omnibus *Bruce Coville's Book of Aliens and Ghosts*, 1996



"Captured Moments" in DF, pp. 13-28

"Oldthings" in *Xanadu 2* (ed. Jane Yolen), NY: Tor (hc) pp.273-278; tp reprint of anthology by Tor, 1996

"Comics 1993" (nonfiction, with EB) in *The Year's Best Fantasy and Horror: Seventh Annual Collection* (ed. Ellen Datlow and Terri Windling), NY: St. Martin's (hc and tp), pp. xxxvi-xxxviii; hc reprint of anthology by SFBC, 1994

1995

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"Secret Identity" in *A Starfarer's Dozen* (ed. Michael Stearns), NY: Harcourt Brace (hc), pp. 32-47

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"Taken He Cannot Be" in *Peter S. Beagle's Immortal Unicorn* (ed. Peter S. Beagle, Janet Berliner, and Martin H. Greenberg), NY: HarperPrism (hc and pb), pp. 343-354; pb reprint of anthology (in two vols., WS story being in vol. 1) by HarperPrism, 1998

1996

"Splatter" in *The Sandman Book of Dreams* (ed. Neil Gaiman and Ed Kramer), NY: HarperPrism (hc), pp. 85-104; hc reprint of anthology by SFBC, 1997; tp reprint by HarperPrism, 1997; pb reprint by Harper, 2002; simultaneous UK hc edition by Voyager, 1996; pb reprint in UK, 1997

1997

Dogland, NY: Tor (hc), 445 pages; tp reprint, 1998

2000

Chimera, NY: Tor (hc), 285 pages; tp reprint, 2001

2001

Voyage of the Basset 4: Thor's Hammer, NY: Random House (tp), 212 pages; simultaneous UK edition by Hi Marketing

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An Appreciation of Scott Imes

by Don Blyly

Scott K. Imes, manager of Uncle Hugo's Science Fiction Bookstore for the last 25 years, died suddenly and unexpectedly on December 11, 2001, at the age of 52.

Scott grew up first in the Denver area and later in Utah and North Dakota. He graduated from the University of North Dakota with a degree in mathematics. In the early 1970s he moved to Minneapolis and discovered fandom; it changed his life as he changed and enriched fandom. Within a couple of years he had quit his mundane job and become manager of Uncle Hugo's. He and Margie Lessinger became lifemates. He started helping first with the local convention, Minicon, and then with various worldcons. At MidAmericon in Kansas City in 1976, he was in charge of video-taping the convention and operating a round-the-clock closed-circuit TV network of fannish programming among all the convention hotels, the first time this had been done at a worldcon. As with many of his other projects, he gathered a team of friends to help, and then worked himself to exhaustion to get the job done.

What Do I Read Next? is an annual library reference book of genre fiction. If somebody comes into a library and says, "I just read a great book—what should I read next?", the librarian can look up the book the patron liked and make suggestions of other titles to try. Scott assembled a team of friends to provide the fantasy and science fiction annotations for eight years. He figured that he put in so much work and was paid so little that he was only making about \$1 per hour, but it allowed him to get his recommendations into libraries all over the country. Even after he stopped working on *What Do I Read Next?*, he continued to talk to various groups of librarians about science fiction and fantasy, and especially the importance of using it as a way to get young people hooked on reading.

He also made recommendations to customers at Uncle Hugo's. Over the last eight years he talked hundreds of people into trying *Guilty Pleasures* by Laurell K. Hamilton, getting them hooked on the Anita Blake series, and thus eventually selling thousands of Hamilton's books. He had hand-sold over 100 copies of *Pilots Choice* by Sharon Lee and Steve Miller before I got a chance to read it. Others that he vigorously hand-sold over the years included David Brin, Octavia Butler, Pat Cadigan, Julie E. Czerneda, Kate Elliot, Robin Hobb, J. V. Jones, Juliet E. McKenna, Lyda Morehouse, Sharon Shinn, Amy Thomson, John Varley, Vernor Vinge, and Sarah Zettel, as well as *Good Omens* by Neil Gaiman and Terry Pratchett and *Snow Crash* by Neal Stephenson. Once Scott got behind an author, his or her sales at Uncle Hugo's would go through the roof. A few months before his death, he started pushing *Ventus* by Karl Schroeder, so I tripled our initial order of the paperback reprint, and it still wasn't enough. *Ventus* hit #1 on our paperback bestseller list for December because of Scott recommending it.

What really set Scott apart from the other people who work at Uncle Hugo's (all of whom recommend books to customers, though less vigorously than Scott) was his incredible memory for people. He would recognize people and call them by name as they came through the door, even if they hadn't been into the store in five years. (He was also good at recognizing people who had bounced a check years before and still owed for it.) He not only knew their names, but he often remembered where they worked, what their kids were doing, and what they liked to read—and he knew this for thousands of customers. Scott also took particular care to encourage kids to read and to excel in math.

Scott also had a great memory for books and short stories. As a couple of customers commented in a condolence



Photo by Jeff Hatfield, taken at Uncle Hugo's on 2/22/95

card, they could ask him “if there was ever a sequel to the book with the little alien lizards that cleaned coffeepots. Not only did he know which book it was, he let us know the sequel sucked.”

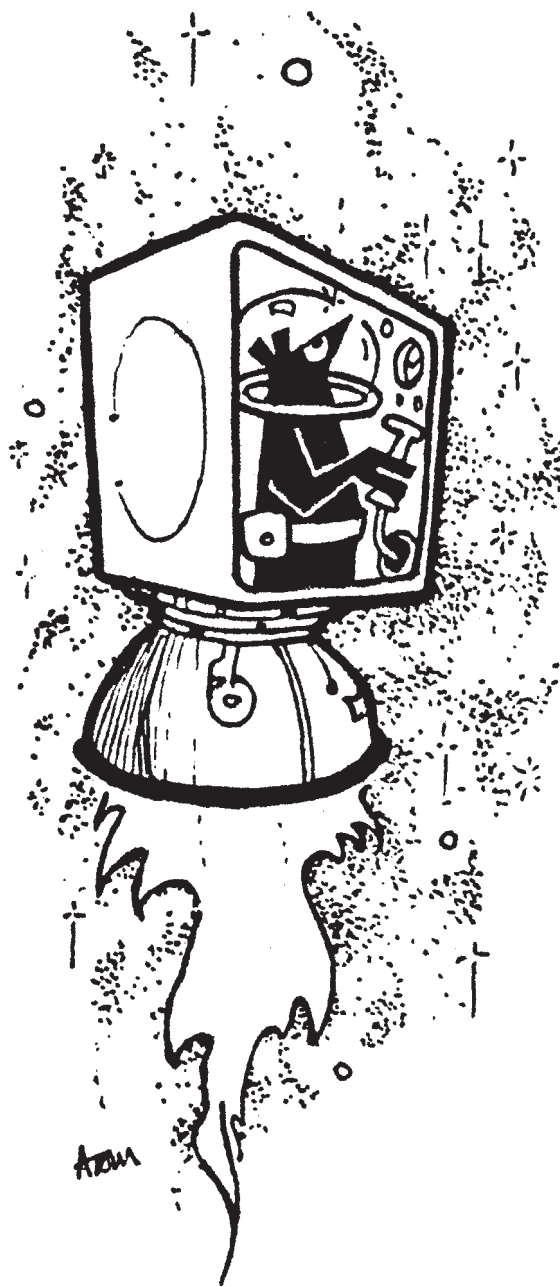
He was so successful at recommending the right books for the right customers that people would come in and say, “I haven’t been able to get to a good bookstore in two years. Give me the 100 best books published in the last two years.” He would go through the store, handing them his recommendations for their personal tastes, and they would end up with a “100 best” customized to what they had enjoyed in the past. And they were always happy when they got around to reading their personal “100 best.”

Shortly after Scott became manager at Uncle Hugo’s, Frank Herbert came through Minneapolis on a signing tour and ended up at a small party at Scott and Margie’s apartment. Frank asked Scott why he had three copies of *Dune* on his bookcase. Scott said it was because his other five copies were currently loaned out to friends he had decided needed to read it.

Ever since MidAmericon, he had worried about all the irreplaceable science fiction and fannish programming captured on video-tape, which is slowly deteriorating with age. He collected as much convention programming on tape as possible, and tried for years to get funding to convert it to another format before it was too late. Of course, there are copyright issues—sometimes not all panel members got around to signing a release, and the releases that were signed were often for “non-commercial use” of the videos, so that corporate money to turn them into midnight filler for the Sci-Fi Channel (for example) was not an option. Scott’s attitude was to save it first lest there be nothing to argue about in a few more years, and future scholars, writers and fans never have a chance to see these older authors (many already dead) discuss their craft, their lives, and their experiences with editors, publishers, and other writers.

A couple of days after Scott died, a customer and close friend said, “Before I met Scott, I thought ‘Pillar of the Community’ was just a polite phrase. After I got to know Scott, I came to understand what the term really means.” Both the store and the science fiction community have lost a major pillar.

I miss Scott a great deal, but I also feel fortunate to have worked side-by-side with him for a quarter of a century. He had a positive impact on the lives of thousands of people, often one person at a time.



How to be a Dreadful Fan

By Magenta Griffith

The dreadful fan doesn't wear his* badge. Or, if he does wear his badge, and is asked by the badger** to display it, snarls something unprintable, and points to an unconventional location. Like his pants leg, near the ankle. Or on the crotch of his jeans. Or clipped to his ponytail. When he doesn't have his badge, he either pleads to be admitted without it, thus putting the badger on the spot, or screams, "Don't you know who I am?" and reels off his obscure fannish credentials.

The dreadful fan also shines at programming panels. When the moderator asks the audience to hold questions until the end, the dreadful fan keeps asking questions. He can be found heckling panel members for his own amusement. The dreadful fan is often found at the front of the room, talking loudly to someone he thinks he knows from another con. He is the person who laughs loudly when no one else is laughing, having just gotten the joke the Guest of Honor made five minutes ago.

In the Art Show, you can count on the dreadful fan touching things marked "Do Not Touch," and bidding on pieces he has no intention of picking up. In the Dealer's Room, he rummages through stacks of books and comics, re-arranging them as he goes, and leaves without buying anything. He picks up swords and waves them about, showing neither knowledge of fencing nor regard for the safety of his fellow fen. He tries to buy a new 20-sider die, and doesn't understand why the dealer might not want to accept a credit card for a purchase of \$125.

The dreadful fan goes to parties for the food and booze. Once he has had his fill, he leaves, never thanking the hosts. If there is a kitty or contributions jar, the dreadful fan ignores it. He seldom makes conversation, and never about the topic of the party. The dreadful fan doesn't ask about the con at con parties,

he doesn't quietly view the videos at media parties, and he tries to walk off without paying for fanzines, and even books, at release parties. The dreadful fan spills drinks - his own and other people's. When cigarette ash misses the ash-tray, he rubs it in, and says "It's good for the carpet."

The dreadful fan goes to music parties, and sits in the circle of chairs reserved for the musicians, and stays there, even when asked to leave. When he finally does stand up, he starts singing, even though he doesn't know the words, and can't carry a tune. The dreadful fan talks and tells jokes during the music, and wonders why no one laughs. He smokes in the non-smoking rooms, and complains about smoke in the smoking rooms. The dreadful fan never applauds.

The dreadful fan often has fake identification. He wants to drink and doesn't care who gets in trouble. He usually becomes loud and boisterous when drunk. Occasionally, he becomes maudlin. Sometimes he becomes amorous, usually with people who have no interest in his advances. He complains loudly when the bar closes, even though he can barely stand up. He sleeps it off in the con suite, much to everyone's disgust.

The dreadful fan is the one who spoils the fun for everyone else.



*This is a sexist article. I'll admit it.

**One who checks badges, not a large rodent or a person from Wisconsin

Fan Gallery

By Joyce Scrivner

Several years ago - 1996 actually - Bruce Pelz spoke with me about a new fanhistory project he had in mind. He wanted to create a Fan Photo Gallery, similar to the Pro Photo Gallery, and present it at Loscon in 1997. He had an ulterior motive, of course - Bruce often has ulterior motives. Geri Sullivan was going to be one of the Guests of Honor at Loscon in 1997 and he wanted to surprise her with a fan photo gallery.

His ulterior motive was a reason the Fan Photo Gallery has many photos of Minneapolis fans in it (as opposed to, say, Seattle fans or Amsterdam fans) - he wanted some of the local photographers to produce photographs of Minneapolis fans for the Fan Photo Gallery to surprise Geri. (I personally really admire the photo of Laura Krentz in her cow-colored costume - I imagine I would see black and white spotted socks as well if the photo went down that far.)

Anyway, the original idea was that the Fan Photo Gallery would contain photographs of fans who are well known and of interest to other fans. The fan photographs would differ slightly from the pro photographs - the fan photographs would be in color, and they would be more than head and shoulder shots.

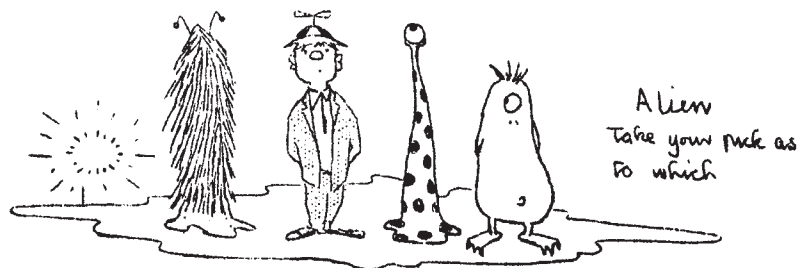
During the following months, local photographers captured local fans on film at various gatherings (MinnStf meetings, Minicon, book signings, etc.). Meanwhile, the same thing was going on in Boston and L.A., and at Worldcons. The original collection of photos was taken by Stan Burns, David Dyer-Bennet, Mark Olson, and Bruce Pelz, with additional photos contributed by Eve Ackerman, Robbie Bourget, Esther Cole, Marjii Ellers, John D. Rickett, Dave Rike, Joyce Scrivner, and one or two other unidentified photographers. The result was first displayed at Loscon in 1997, and, with continuing additions of more photographs, has since been displayed at many other conventions.

The Fan Gallery is a project of the Southern California Institute for Fan Interests, Inc. (SCIFI) and is funded from the "Benefit to Fandom" money left over from the 1996 Worldcon surplus. The Fan Gallery currently consists of about 200 color 5x7 snapshots, mounted in 8x10 frames. It travels from convention to convention for display - its most recent appearances before Minicon were Boskone 39 and ConDor 2002. The Fan Gallery is being exhibited here at Minicon as a "thank-you" to Minneapolis Fandom for its role in creating the Fan Gallery.

Two members of the SCIFI Board of Directors, Chaz Boston Baden and Christian B. McGuire, take care of the Fan Gallery in their spare time.

They are also in charge of getting photos of fans who should be in the Fan Photo Gallery and aren't (yet). If you know of a fan who should be in the Fan Gallery, and isn't, why not offer them a photograph to add to the collection? (And, as a side note, the Fan Gallery is very interested in acquiring a good color photograph of Scott Imes for inclusion in the gallery.) If you're interested in having the Fan Gallery visit a convention near you, please contact Chaz or Christian.

Website: www.scifiinc.org/gallery/
E-mail: gallery@scifiinc.org



Parties

Please don't ask to see their green cards

As a very wise rabbit once said, "Head for the hills, or you'll be up to your armpits in Martians!" They say the truth is out there, but we've got it right here. That's right, big-headed three-fingered little green men (and women) by the score have confirmed their appearance at Minicon this year. Come mingle with our saucer-hopping friends at a consuite near you. We're a little worried as none of them seem to have room reservations, so try to be friendly if you find one or two sleeping in the consuite. We'll be open 24/3 to serve your refueling needs on the 3rd floor as well as the 21st floor consuite where the more combustible fuels will primarily be dispensed. Remember to check (and post) the party and scheduling updates at the Com posts.

What do you mean, you forgot the cups!?!

As our part of the ongoing policy of encouraging room parties and private entertainment at our convention, the Parties department will supply a supplementary party pack to all convention members who bring advertisements for their open room parties to us for public posting on the message boards. Just bring them to the Bridge in ConSuite 1 (also known as Salon E in hotelspeak) and ask for the Parties head on duty to schedule the delivery of assorted munchies, soda, cups, napkins and the like in time for your party. Naturally, these will only be provided for publicly posted parties open to all interested Minicon members.

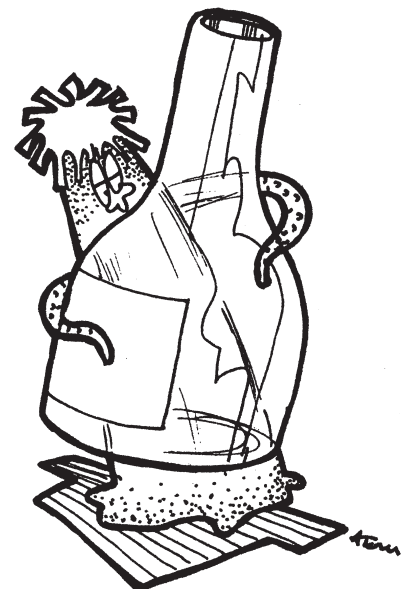
Holy graph paper Batman, these dice aren't cubes!

Yes, there is an officially sanctioned space at the convention where gaming is allowed and even encouraged. Conveniently located at the juncture between the smoking and non-smoking ConSuite zones on the 3rd floor, the Gaming Zone should provide the necessities all true gamers need to thrive and prosper: caffeine, chips and big tables. Chairs are optional, but encouraged. Looking for a competitive chess match or a pick-up game of Orks and Lasers, the trading card game (Millennium edition)? Then this is where you should start.

Have guitar, will travel... where's the music?

Oh that's easy, we've opened up a room on the 21st floor where you'll find the official licensed, endorsed, supported, recommended, and pre-approved music parties being hosted on Friday and Saturday nights. Start times will be posted and end times will be determined by the hosts... generally when they collapse from exhaustion.

As always, have fun and encourage your fellows to join you. We're all in this together, and we here in Parties are pulling for you.



Registration

Registration is located in the Coat Room on the Third Floor of the Hilton.

Current Minicon rates are:

Adult attending:	\$70.00
Child attending:	\$30.00
Upgrading supporting to attending:	\$30.00
Replacement of lost badge:	\$20.00
New badge because I don't like the one I got:	\$5.00
New badge after transferring a membership:	\$5.00
New badge because they spelled my name wrong:	\$0.00

Child rates are for those 12 and under who use con services; babes in arms (staying with their parents) are free.

Memberships are transferable but not refundable.

Badges

Remember those annoying ASCII restrictions on badge names? Well, for only

\$5.00 and your printing skills with a Sharpie, you can hand craft Galadriel in Elvish so long as you also include a short version of your name that the rest of us can read. Please note: you must surrender your current badge before you can purchase a replacement.

Special Note for Advance Planners
Your registration packet contains a pre-printed form for pre-registering for Minicon 38. Blank Minicon 38 registration forms will also be available at Minicon 37 so long as the trusted copy-printer does not fail.

To register for Minicon 38:

1. Fill out a blank registration form or verify the information on the preprinted form and correct any that is no longer accurate.
2. Add check.
3. Place in an envelope (available from Registration or the Bridge).
4. Deposit envelope in the Duckie box at Registration or, if Registration is closed, on the Bridge.

Hours:

Friday:

10 AM to 10 PM

Saturday:

10 AM to 2 PM

If you have to register after hours, please go to the Bridge.

"Thanks for doing such a fine and thorough job — the work is better for your critical eye."
Robert Brown, author of *Jonathan Edwards*

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"There are so many things that the author simply does not notice when going over a manuscript so many times, and now I know what a copy editor is for... You must have an extensive and broad background... in order to do this." Linnea Smith, M.D., author of *La Doctora*

"The care and concern you bring to your work, keeping in mind both the material in the book and the reader who will be using it, is evident in the final product." Judy Wohlberg, Biblical Archaeology Society

612-823-6031
cakedit@visi.com

editing * copyediting * indexing
manuscript evaluation

"When I had more to say than I had space to say it, you devised a simpler, cleaner, and more economical way of putting things, without distorting the meaning. I was always delighted by the way you improved the text."
Francis M. Carroll, author of *The Fires of Autumn*.

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Minicon 37 Program Schedule

By Michael von Maltzan,
Programming Head

This year's programming promises to be better than ever, and through absolutely no fault of my own. With the incredible array of talent represented in this year's schedule, there was just no way to have anything less than an amazing lineup. To each and every one of you that has volunteered to help with Programming this year, I give my heartfelt thanks, and sincerest gratitude.

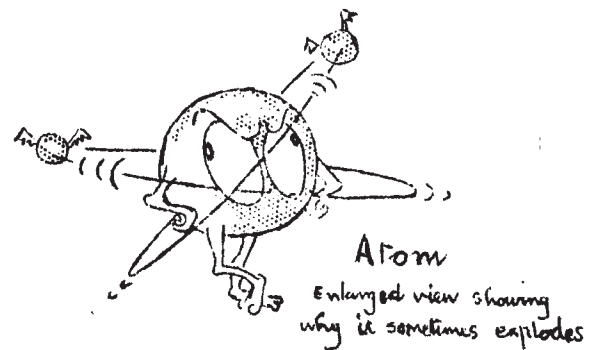
At the beginning of this remarkable, fantastic, and sometimes tumultuous journey, I heard three requests so often that they became my programming mantras. I was told that we needed to see more Hard Science programming, that we should have a variety of panels instead of focusing too much on one area, and that I should somehow showcase all of the phenomenal talent we have at Minicon each year. I have done my best to see that each of these requests was met, and I've tried to keep it as fun, informative, and entertaining as possible. Please be sure to thank your panelists and programming participants whenever possible - they are after all, what makes this a convention, instead of a party. Thanks again to all of the people who made this year work, and I hope you all enjoy Minicon 37's Programming.

Throughout this schedule you will find many Round Table events. These are smaller, more intimate panels, with a maximum number of attendees between 15 and 20. These gatherings are less formal and lecture based than most traditional panels, and give you a chance to get to know some of our guests a little better. Obviously, participation in these events is encouraged, but please remember that those featured at the round table are leading the discussion, and would very much appreciate it if you let **them** dominate the conversation.

You will also notice a large number of readings in this schedule. Those are, unsurprisingly, just what they sound like; a chance for those authors to showcase their latest, or perhaps favorite, pieces. Please try to arrive at these events a little early, as to not interrupt the reading. Neither the Round Tables nor the Readings will have special descriptions. They are listed here, as well as in the programming grid, to make scheduling your time a little easier.

To that end, I have also scheduled each spot on the schedule for 90 minutes, to give everyone time between panels, and allow for wrap-up discussions after the panels. Panelists may choose to use this extra half hour if the conversation, and their resolve, suggest it; but please do not be disappointed if the panels end on time, an hour after beginning. Many of our panelists have been gracious enough to allow me to schedule most of their hours away, so please understand if they need that time to prepare for their next panel, or just to catch their breath.

Please note that this program schedule was accurate at the time it was written. It probably hasn't drifted too far from reality, but some drift will inevitably occur. The Daily Program Grids contain a more accurate programming schedule. The most recent changes to the schedule will be published in each day's edition of the Bozo Bus Tribune.



Program Schedule: Friday

Opening Ceremonies

Friday, 6:00 PM, Salon C

A grand welcoming to this, our 37th Minicon. Come to meet our Guests of Honor, and put some faces to those names you'll be hearing all weekend. Don't miss our fearless leader, Erik W. Baker, address his faithful ConCom, and the gathered masses, to bring in another great year Fun, Fen, and the pursuit of Blog!

Creating Your Own Religion for Fun and Prophet

Friday, 7:30 PM, Board Room 1

A fanciful romp through the intricacies of religions, both real and fictional. When creating a world from the ground up, religion is one of the most important parts of the background, and in dealing with our own world some amazingly clever and amusing religions have popped up to deal with all manners of difficulties in life. Come help us explore the various roles religion plays in our lives and fantasies. *Arthur Hlavaty, Lyda Morehouse, Katya Reimann, Richard Tatge*

Year in Movies Review

Friday, 7:30 PM, Board Room 2

From Harry Potter and the Sorcerer's Stone to Lord of the Rings: The Fellowship of the Ring, this has been a great year in movies. Come hear about what you missed, and share your favorites with the crowd. *Joe Agee, Andrew Bertke, Mike Lee*

Being Named After Fictional Characters by Psycho-Fen Parents

Friday, 7:30 PM, Board Room 3

Can you imagine being named Beowulf, or even Buffy, not because your parents have no taste, but due to an undying loyalty to fictional people? Join our panelists Corwin Brust, Alieria Brust, Thorin Tatge, and Amber Tatge, to find out what it's like to grow up in the community, while having your name give away your fannish roots. *Alieria Brust, Corwin Brust (m), Amber Tatge, Thorin Tatge*

Scribbles Reunion

Friday, 7:30 PM, Director's Row 2

Many years ago a group of friends banded together to encourage one another to keep writing, and to keep in touch, and keep what they could of their sanity. Dozens of books and a movie later, catch up with the Scribbles, and see what they're working on now. *Steven Brust(m), Nate Bucklin, Emma Bull, Pamela Dean, Will Shetterly*

The Rift in Minneapolis Fandom... Where do we go from here?

Friday, 9:00 PM, Board Room 1

We've all felt the effects that the last many years have had on our community. There has been a lot of talk about why it happened in the first place, but now perhaps we can begin to look at where to go from here. *Joe Agee, Erik Baker, Karen Cooper, Lynn Litterer, Michael von Maltzan*

Buffy, Back from the Dead...Again!

Friday, 9:00 PM, Board Room 2

She keeps trying to leave us, but we just won't let go. Join us as we discuss why, and how, the fans just won't let the phenomenon die! *Alieria Brust, David Engels, Lyda Morehouse*

Roundtable:

Steven Brust and Rick Berry

Friday, 9:00 PM, Board Room 3

Rick Berry, Steven Brust

Reading: John M. Ford

Friday, 9:00 PM, Director's Row 2

John M. Ford

Discordian Panel: All Hail Eris! All Hail Discordia!

Friday, 10:30 PM, Board Room 1

Join us on a strange and hilarious journey into the heart of the Discordian Philosophy. Join our Fan Guest of Honor as he reveals the secrets of a religion that needs to be experienced to be grokked fully. *Bernadette Bosky, Arthur Hlavaty, Magenta, Kevin Maroney*

Friday

GoH Panels:

Opening Ceremonies

6 PM, Salon C

All of them.

Scribbles Reunion

7:30 PM,

Director's Row 2

Emma Bull and Will Shetterly

Roundtable:

Steven Brust

and Rick Berry

9 PM,

Board Room 3

Rick Berry

Discordian Panel

10:30 PM,

Board Room 1

Arthur Hlavaty

Trivia Bowl

Friday, 10:30 PM, Board Room 2

While there are no cats, and no guarantee that any of the questions will concern Jewish minutiae, there is chocolate. The panel asks the questions, the first person to call out the correct answer gets a piece of chocolate thrown at them. When it's all over, the person with the largest uneaten stack of chocolate wins. *Mark L. Olson, Priscilla Olson*

Jumping the Shark

Friday, 10:30 PM, Director's Row 2

Has <insert favorite author's name here> jumped the shark? What is this shark, and why is jumping it so popular on television these days? And what does it have to do with Heinlein? Audience participation is mandatory at this panel, although sobriety is not. *Dave Romm, Larry Sanderson, David Schroth*

Program Schedule: Saturday

Saturday

GoH Panels:

Elves on Motorcycles

11:30 AM, Board Room 2
Emma Bull and Will Shetterly

Rick Berry Slide Show

1 PM, Salon C
Rick Berry

Music and Fiction

1 PM, Board Room 2
Emma Bull

Roundtable: Will Shetterly

1 PM, Board Room 3
Will Shetterly

The Trickster Archetype in Fiction

2:30 PM, Board Room 1
Arthur Hlavaty

Interview with Rick Berry

4 PM, Board Room 1
Rick Berry

Nanotech Presentation

Saturday, 10:00 AM, Salon C

A look at the ultimate techno-fantasy with Steve Vetter. Come find out where current research has led us, and what's on the horizon for tomorrow. Followed by a Panel style presentation with Guests. *Steve Vetter*

Comedy Writing Workshop

Saturday, 10:00 AM, Board Room 1

Comedy writing for performers and writers, offering joke, sketch and character writing techniques and emphasizing the creation of lots of funny material. A variety of techniques will be covered. Class limited to 12,000 people. David Walbridge, professional funny person, leads this workshop. *David Walbridge*

So What Do I Read Now?

Saturday, 10:00 AM, Board Room 2

A look at recent gems, and old favorites, come join Eric Heideman, Russell Letson, and Guests, for an hour of reminiscing about our favorite places, that we've never been. *Eric Heideman, Russell Letson*

The Year in Children's and Young Adult Fantasy

Saturday, 10:00 AM, Director's Row 2

What good books for young people have been published over the last year or so? Find out about good books to give kids as gifts, as well as books that make great reads for adults, too. *Peg Kerr, Laura Krentz, David Lenander*

Nanotech Panel

Saturday, 11:30 AM, Salon C

You've learned where we're at with Nanotech today, and the direction we seem to be going, now take the chance to discuss it with the pros. *Howard Davidson, Jordin Kare, Dave Keenan, Hank Lederer, Steve Vetter*

Fan Fiction and Fiction Online

Saturday, 11:30 AM, Board Room 1

An open discussion about Fan Fiction, Slash Fiction, and publishing works based on other people's characters online. This panel will focus on the legal and artistic ramifications of fan fiction, and the future possibilities of fan media. *Carole Ashmore(m), Lois McMaster Bujold, Linda Hopkins, Lyda Morehouse*

Elves on Motorcycles

Saturday, 11:30 AM, Board Room 2

Bringing mythical creatures and concepts into the modern and ultramodern worlds. Join our writer Guests of Honor, and special guest John M. Ford, for an hour of bringing our favorite fairy tales to the next stage in their evolution. *Emma Bull, John M. Ford(m), Will Shetterly*

Round Table: Erik Baker and Laura J. Fish

Saturday, 11:30 AM, Board Room 3

Erik Baker, Laura J. Fish

Reading: Jo Walton

Saturday, 11:30 AM, Director's Row 2

Jo Walton

Rick Berry Slide Show

Saturday, 1:00 PM, Salon C

Rick Berry

Intellectual Property in the Digital Age

Saturday, 1:00 PM, Board Room 1

With the World Wide Web becoming so pervasive, and quickly outshining any other method of exposure, how can our artists use this to their advantage, and still make a living? Can copyrights and digital freedom coexist? *Carole Ashmore, Ctein, Beth Hansen, Linda Hopkins*

Music and Fiction

Saturday, 1:00 PM, Board Room 2

Music plays a huge part in all our lives, and in much of the fiction we read, but this group takes it to a whole new level. Join them as they take an hour to explore how Music and Fiction can be interwoven, and how each has affected their lives. *Lenny Bailes, Steven Brust, Emma Bull, Lorraine Garland, Peg Kerr*

Roundtable: Will Shetterly

Saturday, 1:00 PM, Board Room 3

Will Shetterly

Reading: Lois McMaster Bujold

Saturday, 1:00 PM, Director's Row 2

Lois McMaster Bujold

Dungeons and Dragons for Girls and Boys

Saturday, 1:00 PM, Third floor lobby near the childcare room

A new adventure with experienced Dungeon Master Woodie Olson. Both beginning and experienced players welcome. Players must be able to read some. All players MUST, absolutely MUST, be registered into the game by their own parent or guardian. Brought to you by Michael Kauper of M&M Child Care. *Woodie Olson*

Doesn't My DNA Belong to Me?

Saturday, 2:30 PM, Salon C

Growing concerns about the technological advances in Biotechnology have encouraged new laws and restrictions, but what does the future look like with cloning and genetically engineered humans right around the corner? *Linda Hopkins, Lynn Litterer, Vicki Rosenzweig*

The Trickster Archetype in Fiction

Saturday, 2:30 PM, Board Room 1

From Coyote to characters like Bugs Bunny and Lazarus Long, the Trickster has fascinated and infuriated us since time began. Come help us discover what the Trickster is all about, and how we might avoid falling prey to his pranks. *Eleanor Arnason, Bernadette Bosky, Arthur Hlavaty, Sharon Kahn*

Real People in Fiction

Saturday, 2:30 PM, Board Room 2

What does it take to portray a real person in fictional settings? Recently, everyone from other authors to historical heroes has been turning up in the most amazing places. Having found friends of mine between the covers of some of my favorite books, I'm fascinated by this phenomenon, and hope you'll join us while we explore the art of writing real people into our fantasies. *John M. Ford, Peg Kerr, Joel Rosenberg, Jo Walton*

Roundtable: Katya Reimann

Saturday, 2:30 PM, Board Room 3

Katya Reimann

Reading: Laurel Winter

Saturday, 2:30 PM, Director's Row 2

Laurel Winter

Remembrance of Scott Imes

Saturday, 2:30 PM, Consuite

Scott meant so much to so many of us, and his loss will never stop being felt by the community. Please join us in the ConSuite for a joyful remembrance of our friend. Feel free to come and mingle, and to share your memories publicly or privately.

*Saturday
GoH Panels
Continued...*

Roundtable: Emma Bull

**4 PM,
Board Room 3**
Emma Bull

**Reading:
Will Shetterly**
**4 PM,
Board Room 2**
Will Shetterly

Alternative Relationships in Fandom

**5:30 PM,
Board Room 1**
Arthur Hlavaty

Planning and Writing a Series

**5 PM,
Board Room 2**
Will Shetterly

**Reading:
Emma Bull**
**5:30 PM,
Director's Row 2**
Emma Bull

**Interview with
Arthur Hlavaty**
**7 PM,
Board Room 1**
Arthur Hlavaty

**After 9/11 -
What Does the
Future Look
Like Now?**
**7 PM,
Board Room 2**
Will Shetterly

Artificial Intelligence Presentation

Saturday, 4:00 PM, Salon C

A lecture on the current state of development, and a look at what tomorrow might bring for the ultimate step in computer development. To be followed by a panel, with guests. *Earl Joseph, Doug Perrin*

Interview with Rick Berry

Saturday, 4:00 PM, Board Room 1

An interview with this year's Artist Guest of Honor. Interview to be conducted by special guest panelist... but trust me, you don't want to miss it. *Rick Berry*

Crossing the Genre Line

Saturday, 4:00 PM, Board Room 2

The talent it takes to break into one genre and create a name for yourself is more than many of us will ever know, but every once in a while an author has what it takes to transcend the limitation of genres. Join Lois McMaster Bujold, Steven Brust, Joel Rosenberg, and Lyda Morehouse, as they share what it's like to shift realities, as well as characters between books. *Steven Brust, Lois McMaster Bujold, Lyda Morehouse, Joel Rosenberg*

Roundtable: Emma Bull

Saturday, 4:00 PM, Board Room 3

Emma Bull

Reading: Will Shetterly

Saturday, 4:00 PM, Director's Room 2

Will Shetterly

Artificial Intelligence Panel

Saturday, 5:30 PM, Salon C

Now that you've learned about the current state of Artificial Intelligence from the preceding presentation, take some time to ask the pros your questions, and find out what we're in store for tomorrow. Is a truly intelligent computer just fantasy? Is it more fiction than science? Join us as we discuss the hype, and the hope. *Lenny Bailes(m), Earl Joseph, Hank Lederer, Doug Perrin*

Alternative Relationships in Fandom

Saturday, 5:30 PM, Board Room 1

As a group, we tend to be much more accepting of the choices members of our community make about their love lives. Join our Fan Guest of Honor in this open discussion about the choices we make, and the freedom an accepting community provides. *Bernadette Bosky, Arthur Hlavaty, Elise Matthesen, Kevin Maroney*

Planning and Writing a Series

Saturday, 5:30 PM, Board Room 2

Sometimes a book just naturally lends itself to a sequel, or prequel, or series, but more often than not a lot of work goes into making each book stand alone, and also tie into the overall story. Join our panelists that have made an art out of keeping us come back book after book. *Steven Brust, Katya Reimann, Joel Rosenberg, Will Shetterly*

Roundtable: Laurel Winter

Saturday, 5:30 PM, Board Room 3

Laurel Winter

Reading: Emma Bull

Saturday, 5:30 PM, Director's Row 2

Emma Bull

Wine Tasting

Saturday, 5:30 PM, Consuite

Bring a bottle of your favorite wine to share, and find out what your fellow fen think of your taste! If you forget to bring a bottle of wine with you, well, Haskell's International Wine Room is right across the street, and they have an incredible selection, so don't worry about having a bottle on hand!

MEMS to Nanotech: Tomorrow's Not as Far Away as You Think

Saturday, 7:00 PM, Salon C

MicroElectrical Mechanical Systems (MEMS) are becoming more and more advanced, leading us to the next step in computer evolution: Nanotech. Come find out what we're already working on, and what's just around the corner. *Dave Keenan*

Interview with Arthur Hlavaty

Saturday, 7:00 PM, Board Room 1

Minicon 36 Fan Guest of Honor Jo Walton interviews Minicon 37's Fan Guest of Honor Arthur Hlavaty. A must-see event that could take us anywhere, but is bound to be fun. *Arthur Hlavaty, Jo Walton*

After 9/11 - What Does the Future Look Like Now?

Saturday, 7:00 PM, Board Room 2

Islam is the fastest growing religion on the planet, and suddenly in the spotlight. Is there room for Islamic protagonists after Sept. 11th, and is the almost universal belief that freedom will persist into the space age necessarily warranted? Join us while we discuss where we're at, and where we're going. *Corwin Brust, Lyda Morehouse, Patrick Nielsen Hayden, Will Shetterly, Michael von Maltzan*

Roundtable: Lois McMaster Bujold

Saturday, 7:00 PM, Board Room 3

Lois McMaster Bujold

Reading: Katya Reimann

Saturday, 7:00 PM, Director's Row 2

Katya Reimann

Call of Cthuhlu for Teens

Saturday, 7:00 PM, Third floor lobby near the childcare room

For the first time at Minicon, a great new Cthuhlu adventure set in 1890 Minneapolis: educational, historical, and very creepy. Both beginning and experienced players welcome. Game Master John Wrathall, and special guest will lead participants in a game of dark fantasy. All players 17 and under must, MUST, be registered by their own parent or guardian. Brought to you by Michael Kauper of M&M Child Care. *John Wrathall*

Planetarium Slideshow

Saturday, 8:30 PM, Salon C

Amazing images from around the universe presented by *Bill Higgins*. *Bill Higgins*

Enterprise... Then and Now

Saturday, 8:30 PM, Board Room 1

Have they gone to the well too many

times, or is this latest attempt a worthy addition to the Roddenberry saga? Come join us while we once again examine the Star Trek universe, looking for intelligent content. *Joe Agee, Andrew Bertke*

Fantasy and Fabric

Saturday, 8:30 PM, Board Room 2

What fantasy stories and folklore involve the fiber arts, either as a part of the magic, or just as part of the story? Why do we talk about "weaving a spell," and what are the problems involved in mending a magic carpet? Bring your needlework and join us as we talk about stories like Dianna Wynne Jones' Spellcoats and L. Frank Baum's Patchwork Girl of Oz. *Ruth Berman, Laura Krentz*

Reading: Lyda Morehouse

Saturday, 8:30 PM, Director's Row 2

Lyda Morehouse

Masquerade Ball!

Saturday, 8:30 PM, Salon A and Salon B

Dress to the nines, come with bells on, and don't forget your Mask! The Flash Girls will be playing with Special Guests for the first part of the evening, to be followed by our very own Chairman, and his unindicted co-conspirator Kevin Schrimpf, as they spin their very own mix of crazy music, long into the night. Don't miss it!

Ask Dr. Mike

Saturday, 10:00 PM, Salon C

A perennial favorite that has to be seen to be believed. Be sure to show up early to get a good seat, and prepare to be amazed! Dr. Mike is a must for every Minicon! *John M. Ford*

Ladies Sewing Circle and Terrorist Society

Saturday, 10:00 PM, Board Room 2

Ruth Berman, Laura Krentz

"*" Panel

Saturday, 10:00 PM, Director's Row 2

Jo Walton, Kevin Maroney

Program Schedule: Sunday

Sunday

GoH Panels:

When Did We Become Mainstream?

11:30 AM, Board Room 1
Arthur Hlavaty

Making Magic Believable

11:30 AM, Board Room 2
Emma Bull and Will Shetterly

Hometown Fantasy

1 PM, Board Room 2
Emma Bull and Will Shetterly

Closing Ceremonies

4 PM, Salon C
All of them.

Cryotech Panel

Sunday, 10:00am, Salon C

An informational panel about the state of Cryotechnology today, and its hopes for the future. Join us while we tackle the issues of stopping the death process. *Marti Bancroft(m), Earl Joseph, Hank Lederer*

Living Ships, Science Fiction or Fantasy?

Sunday, 2:30 PM, Board Room 2

Will we ever really fly around in living ships? Would we ever want to if we could? Join our panelists in discussing Lexx, Farscape, Andromeda, and the many fictional ships that have won our hearts. *Carole Ashmore, Lenny Bailes(m)*

Lies Your English Teacher Told You

Sunday, 10:00am, Board Room 2

So you think you know what it takes to be a writer? You've read all the books and you know all the rules, you even have a great idea or three sitting on a back shelf somewhere. But don't even get started without finding out what your English teacher got wrong! Join us for an hour with Bernadette Bosky, and bring a notebook, you won't want to forget this! *Bernadette Bosky*

Roundtable: Joel Rosenberg

Sunday, 10:00am, Board Room 3
Joel Rosenberg

Privacy, Big Brother, and You

Sunday, 11:30am, Salon C

With private and government surveillance at an all time high, and paranoia running rampant, where can we turn to find out how worried, and how careful, we really need to be? Come share your thoughts, and help assuage some fears. *Carole Ashmore, Ken Hardwick, DavE Romm(m), Bruce Schneier*

When Did We Become Mainstream?

Sunday, 11:30am, Board Room 1

Suddenly, liking Science Fiction, and watching Star Trek doesn't make us geeks anymore (we do that all by ourselves thank you!), but when did it become cool to dream about the stars, and read about going there? Join us as we try to nail just exactly when we became mainstream. *Joe Agee, Bernadette Bosky, Arthur Hlavaty, Harry Leblanc, Polly Peterson*

Making Magic Believable

Sunday, 11:30am, Board Room 2

Sure it's fine to tell us our hero escaped using a teleport spell, but how do you set it in a world that makes such things seem common place, or at least feasible? Join our pros as they share how they weave magic into their worlds. *Steven Brust, Emma Bull, Katya Reimann, Will Shetterly*

Fifty Ways to Leave Your Planet

Sunday, 11:30am, Board Room 3
Jordin Kare

Reading: Joel Rosenberg

Sunday, 11:30am, Director's Row 2
Joel Rosenberg

Genetic Engineering... Hype vs. Hope

Sunday, 1:00 PM, Salon C

Will we all be born with perfect health someday? Will that destroy our genetic diversity, and overall resilience to new disease and defect? Come join our panelists as we try to distinguish our fears and our hopes for genetic engineering, from the hype we keep seeing in everything from science fiction to Scientific American. *Becca Levin, Earl Joseph, Lynn Litterer, Vicki Rosenzweig*

The World of Joss Whedon

Sunday, 1:00 PM, Board Room 1

To think it all started with Buffy, and suddenly not only does Angel have a show, but Giles is on his way to stardom as well. Join our panelists as we revel in Joss' incredible fantasy. *Joe Agee, Andrew Bertke, David Engels*

Hometown Fantasy

Sunday, 1:00 PM, Board Room 2

Remember when your English teacher told you to write what you know? That can be difficult when writing fantasy, but these artists brought fantasy home with them in a serious way. Find out what goes into writing a fantasy that takes place in your own backyard. *Eleanor Arnason, Emma Bull, Pamela Dean, Will Shetterly*

Reading: Peg Kerr

Sunday, 1:00 PM, Director's Row 2

Peg Kerr

Lady Poetesses from Hell

Sunday, 2:30 PM, Salon C

Once more, the Lady Poetesses from Hell don their best hats, buff up their best manners, and read their exceedingly unladylike poems. *Terry Garey, Rebecca Marjesdotter, John Rezmerski, Laurel Winter*

The Future Is Now

Sunday, 2:30 PM, Board Room 1

We may not have personal jet packs or aircars yet, but from a world wide digital network to palm top computers, our world looks more and more like our visions of the future every day. Suddenly, the pipe dreams of our grandparents are commonplace to our children. What have we taken for granted, and what will our grandchildren? *Carole Ashmore, Bill Higgins, Sharon Kahn, Jordin Kare, Denny Lien*

Roundtable: Laura J. Fish and Larry Sanderson

Sunday, 2:30 PM, Board Room 2

Laura J. Fish, Larry Sanderson

Roundtable: Breaking into the Biz... Beginning Writers Workshop

Sunday, 2:30 PM, Board Room 3

Peg Kerr, Lyda Morehouse

Reading: Steven Brust

Sunday, 2:30 PM, Director's Row 2

Steven Brust

High Tea

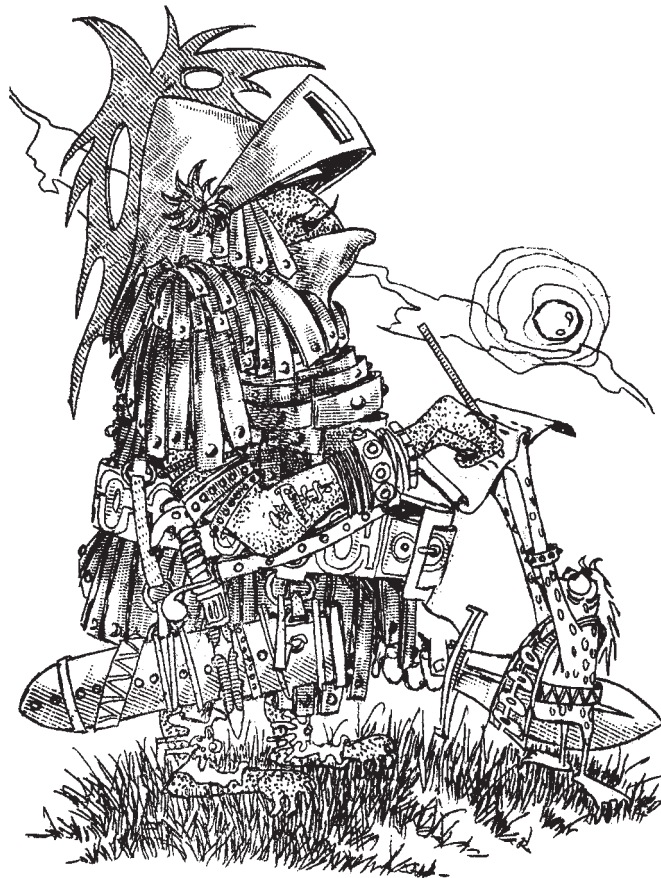
Sunday, 4:00 PM, Consuite

Join us in the consuite for tea, scones, and conversation.

Closing Ceremonies

Sunday, 4:00 PM, Salon C

The traditional end to Minicon, as well as the end of the MnStf President. Although we hear rumors... Just before Minicon, the MnStf President spent a few days in the town where MnStf Executive Vice President lives. He claims he went there on a business trip. Come to the Closing Ceremonies, and see if this was just a coincidence.



OUT OF THIS WORLD



THE WATCH DENNIS DANVERS

"Reminiscent of classic SF tales of the '40s and '50s,... this compelling novel may well become a minor classic in the field."
—*Publishers Weekly* (starred review)

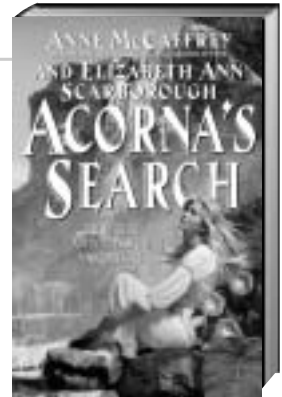
HARDCOVER \$24.95 (\$37.95 CAN.)

ACORNA'S SEARCH ANNE McCAFFREY and ELIZABETH ANN SCARBOROUGH

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A grand fantasy on a truly cosmic scale." —C.J. Cherryh

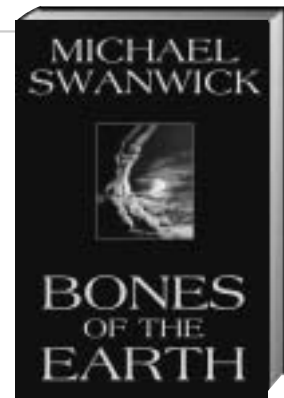
"We look forward to the next three books of this epic." —*Realms of Fantasy*

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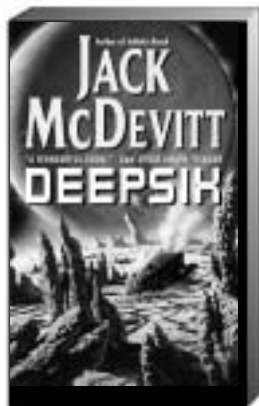


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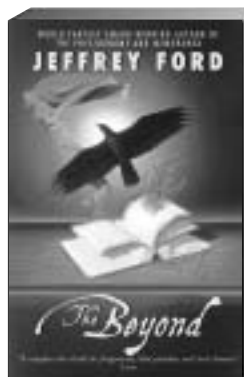
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**A Bid for the 64th World Science Fiction Convention
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- Familiar convention facilities: plans to use the **Anaheim Convention Center**, and the **Hilton Anaheim** and **Anaheim Marriott** hotels – site of the 1984 and 1996 Worldcons
- The proven track record of the **Southern California Institute for Fan Interests (SCIFI)**, Inc., sponsoring organization of L.A. Con II (1984 Worldcon) and L.A. Con III (1996 Worldcon), ConuCopia (1999 NASFiC), Conosaurus (1989 Westercon) and ConoZoic (1994 Westercon)
- **A fabulous location**, right across the street from Disneyland and close to beaches, restaurants and many other popular resort destinations
- **A convention near the heart of Los Angeles...** the world's largest entertainment industry, home of countless authors, producers and potential guests!

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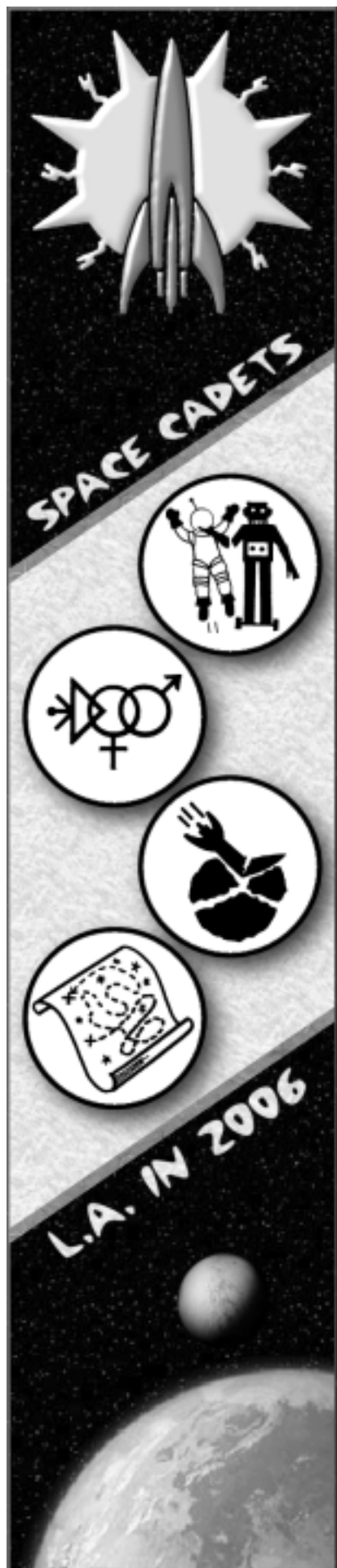
Checks payable to "Bruce Pelz" in Canadian Funds Only

Other Currency Acceptance – including Euros – coming soon!

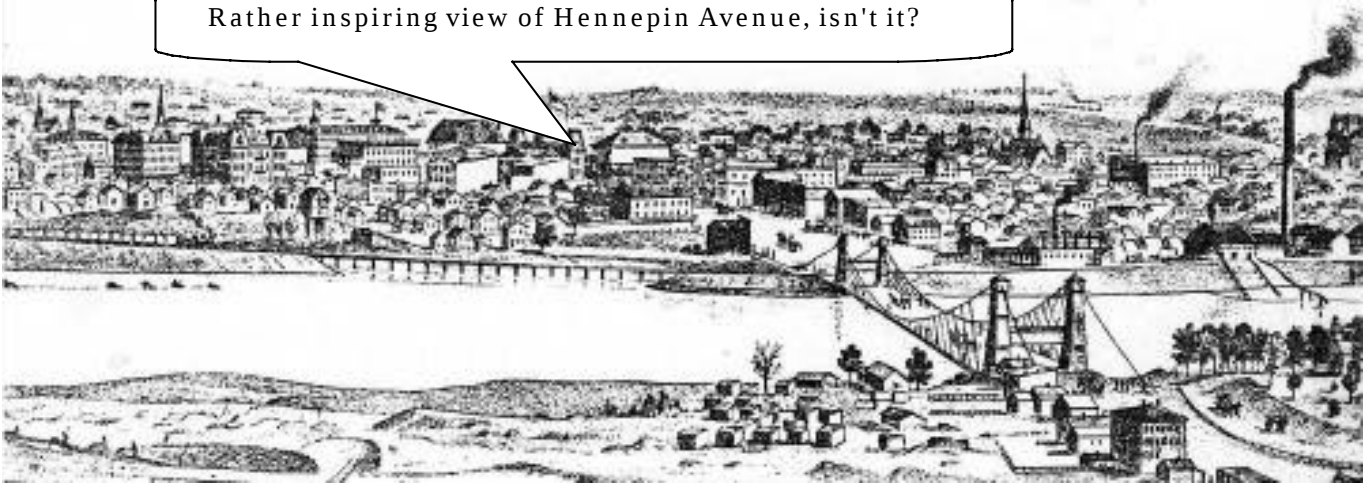
JOIN THE SPACE CADETS

LOS ANGELES IN 2006

c/o The Southern California Institute for Fan Interests (SCIFI) Inc.
Post Office Box 8442, Van Nuys, California 91409 USA



Rather inspiring view of Hennepin Avenue, isn't it?



Pre-Centennial Minneapolis in '73 Worldcon... 1873, that is

Easter weekend, April 11-13, 1873 (Combining past and present traditions)

Convention Hotel: Nicollet House, downtown Minneapolis

Guest of Honor: Jules Verne

Toastmaster: Mark Twain

Nicollet House occupies the entire block on Washington Ave. between Nicollet and Hennepin. 140 rooms, with steam heat and gas lights. Banquet will be held in the spacious and elegantly frescoed dining room. The tables are bountifully supplied with all manner of good things in their proper season. Consuite will have a selection of imported beers from St. Paul. *Special convention rate of \$2 a day, mention Mpls in '73.* Overflow hotels within walking distance. Sixty-nine saloons and seventeen restaurants nearby, Restaurant Guide by Ignatius Donnelly.

How to get there:

City Omnibus Line has several omnibusses, hacks, sleighs and baggage wagons with which they carry passengers to and from various trains and to different parts of the city and different stops on the timeline.

Two railroads for your convenience: St. Paul & Pacific, Milwaukee & Minneapolis. The Dodd Clegler Institute of Trans-Temporal Studies will serve as transportation hubs for Pre-Centennial fans from a non-local time-space nexus. Dates and places TBA.

What to bring:

No technology or artifacts that could not be extant in April, 1873. This includes money.

How to pay for membership and transportation:

Send us ideas, investments opportunities, winning sports teams to bet on, and so forth, for the 1873 period. Nothing that will make a major splash; no inventing the telephone or becoming so rich that we alter history. Just nice, safe investments that will fund the convention (and a century of partying!) and pay off big for the concom now.

Krushenko's

**Krushenko's is
Accustomed to
Serving Alien
Guests!**

Krushenko's, a space for people who like to spend part of the time at SF conventions talking about SF, was founded at the 1983 Minicon (the name was an homage to that year's Guest of Honor, Larry Niven). Krushenko's now also brings its serious but unstuffy flavor to MarsCon, CONvergence, and Diversicon. Stop by (see signage for location) for light refreshments and heavy conversation.

Friday

Tales of the Unanticipated #23 Publication Party.

9:00 PM -2:00 AM

Come discover the latest issue (& assorted back-issues) of MN-StF's semi-prozine, launched in 1986.

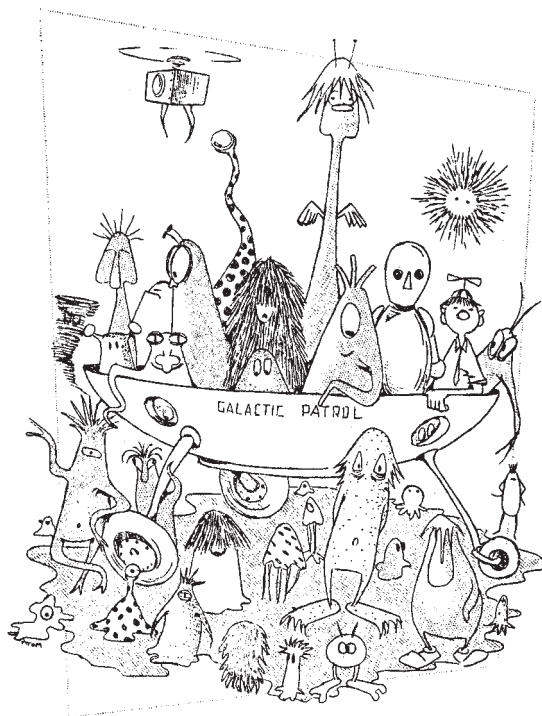
Saturday

(Opens at Noon)

Presentation/Discussion: The Fiction of Charles Williams.

1:00 PM

Williams was a friend and fellow Inkling to J. R. R. Tolkien and C. S. Lewis. He is considered a pioneer of contemporary urban fantasy. *Bernadette Bosky, mod.*



Discussion:

The Fiction of Will Shetterly

2:30 PM

The Twin Cities branch of the international Mythopoeic Society, Rivendell has been holding fantasy-book discussions monthly since late 1973 or early 1974. *David Lenander, mod.; sponsored by The Rivendell Group.*

Panel:

Harry Potter and Friends: What's New and Good in Children's Fantasy?

4:00 PM

Laura Krentz, mod.; Ruth Berman, David Lenander.

Diversicon Party

9:00 PM - 2:00 AM

Come learn about this conversational, multi-cultural Twin Cities SF convention, to be hold August 2-4.

Sunday

(Opens at Noon)

Discussion:

The Fiction of Emma Bull

2:30 PM

Second Foundation, a Twin Cities book-discussion group, has been considering science fictional topics about every six weeks since January 1983. *Eric M. Heideman, mod.; sponsored by Second Foundation*

A Party for Readers

8:00 PM - midnight

Childcare

Childcare is staffed with a qualified teacher to provide quality care for your children and peace of mind for you. We are fortunate to have Kirstin Juul back this year. This will be Kirstin's third year providing childcare for Minicon. She will be in charge of childcare and children's programming, and will have an assistant with her at all times.

Kirstin Juul graduated from Wheelock College in Boston. She has attained her Associates Degree in Early Elementary Education. Kirstin is a Preschool Teacher at the Sandcastle. She is certified in CPR and first aid.

Kirstin had a lot of fun last year. She remembers many of the children and is looking forward to seeing them again.

- Childcare is for children 3 years to 12 years of age.
- We are located in the Rochester Room.
- All children must be completely toilet-trained.
- Childcare is first come, first serve.

- Children may not be in childcare for more than 4 hours at a time and 12 hours total over the weekend.
- Food is not allowed in the Rochester Room.
- Please make sure your child has been fed appropriate meals to ensure they have an enjoyable time in childcare.

Please bring all persons allowed to retrieve children the first time you come to childcare. We will be taking Polaroid pictures to identify who is allowed to retrieve children. The staff are not responsible for children that have not been signed in by an adult.

Childcare shares the same space as Children's Programming in the Rochester Room. We encourage parents to join their children in the programming events throughout the weekend.

For more information you can pick up an information packet in the Rochester room at the con.

Hours:

Friday:

5 PM to 10 PM

Saturday:

**11 AM to 5:30 PM
and 7 PM to 10 PM**

Sunday:

11 AM to 4 PM

Pirates

Sign up Friday and Saturday to play Mystery of the Missing Treasure game, Sunday 12:30 PM – 2 PM.

Friday

Building a Ship

3 PM – 5 PM

Discuss with kids what areas make up a ship. Construct a cardboard ship - complete with a dreaded plank! - and build and raise a sail, all with the help of creative adults, volunteers and kids. After construction is complete we will decorate our ship and name her.

The Pirates on Board

5:30 PM – 6:30 PM

Children will discuss the different roles of the pirates on board. Kids will then draw roles and take turns playing those roles. Afterwards, we will come back together and discuss what it is like to be in charge of different areas.

Treasure Chest

7 PM – 8 PM

Decorate your own treasure chest. You can bring one with you that you wish to decorate or use one that we provide.

Movie

8:15 PM – 10 PM

TBA

***Children's Programming continued
on page 46***

Saturday

Pirate Flags

10 AM – 11 AM

Come paint your own pirate flag and find out what these flags represented.

Pirate Attire

12 PM – 1:30 PM

Come and stitch your own pirate vest, make newspaper pirate hats, cool eye patches and flashy jewels you have found at sea.

Preventive Medicine

1:30 PM – 2 PM

Join us for a taste test of different citrus fruits pirates used to prevent diseases.

Treasure Map

3 PM – 4 PM

Discuss where and how pirates found their treasures. Then create and design your very own map to your secret jewels and gold.

Free Play on the Ship

4 PM – 5 PM

Come and play on the ship!

Pause for Station Identification

5:30 PM – 7 PM

Children's Programming and Childcare closed for dinner.

Create a Cannon

7 PM – 8 PM

Create a cannon, discuss how they work, and have some target practice. Kids: don't do this at home, unless of course the parental unit is endorsing it!

Movie

8:15 – 10pm

TBA

Sunday

Treasure Hunt

10:30am – till all treasure claimed

Search for rare and exotic turtle eggs on a deserted tropical island.

Periscopes

11:30am – 12:30pm

Design your own periscope to help you in your search for lost treasure.

Solve the Mystery of the Missing Treasure

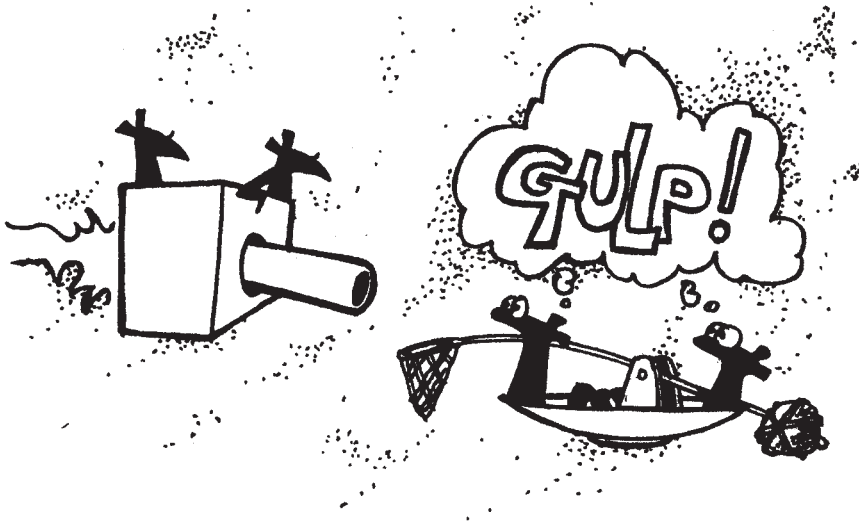
12:30pm – 2pm

Sign up Friday and Saturday for this one. We need at least 8 kids to play. Kids will be divided into two warring pirate groups. Both teams will be given a map with clues to help them uncover the missing treasure. Losers will walk the plank! Kids: this will be competitive, you must be a good sport.

Hurricane

2 – 3pm

Help be part of a torrential storm that destroys and sinks your ship to the bottom of the ocean.



Pirates Bibliography

PIRATES

If you like pirates, and want to read more about them, the following list of books (compiled by Laura Krentz) can help you find what you're looking for.

Picture books:

Bunting, Eve. *Little Badger, Terror of the Seven Seas*
Cole, Babette. *The Trouble with Uncle*
Fox, Mem. *Tough Boris*
Glori, Debi. *The Princess and the Pirate-King*
Haswell, Peter. *Captain Prue and Her Scurvy Crew*
Hutchins, Pat. *One-Eyed Jake*
Isadora, Rachel. *The Pirates of Bedford Street*
Kimmel, Eric A. *Robin Hook, Pirate Hunter!*
Kroll, Steven. *The Pigrates Clean Up*
Lamm, C. Drew. *Pirates*
McFarland, Lyn Rossiter. *The Pirate's Parrot*
McPhail, David. *Edward and the Pirates*
Murphy, Pat. *Pegasus*
Pinkwater, Daniel. *Ned Feldman, Space Pirate*
Priest, Robert. *The Old Pirate of Central Park*
Tucker, Kathy. *Do Pirates Take Baths?*
Woychuk, Denis. *Pirates!*
Yolen, Jane. *Commander Toad and the Space Pirates*

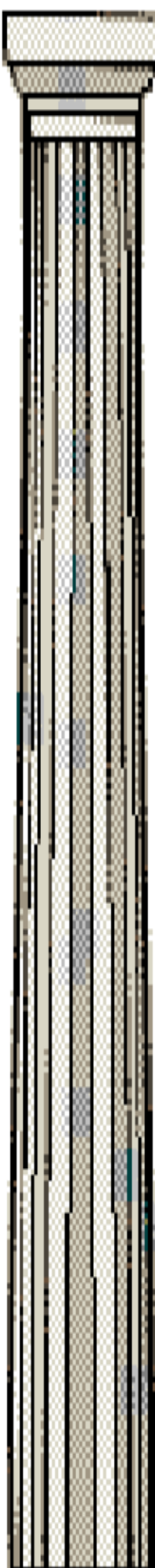
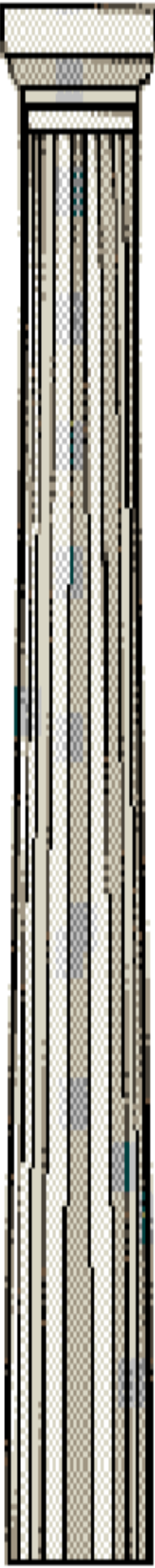
Children's Fiction:

Asch, Frank. *Pearl's Pirates*
Avi. *Captain Grey*
Barrie, J. M. *Peter Pan*
Bradman, Tony. *A Treasury of Pirate Stories*
Dadey, Debbie. *Pirates Don't Wear Pink Sunglasses*
Fleischman, Sid. *The Ghost in the Noonday Sun*
Hague, Michael. *The Book of Pirates*
Hughes, Carol. *Jack Black and the Ship of Thieves*
Jacques, Brian. *Castaways of the Flying Dutchman*
Jacques, Brian. *Mariel of Redwall*
Lindgren, Astrid. *Pippi in the South Seas*
McCaughrean, Geraldine. *The Pirate's Son*

Mahy, Margaret. *The Pirate Uncle*
Mahy, Margaret. *The Pirates' Mixed-Up Voyage*
Morpurgo, Michael. *The Ghost of Grania O'Malley*
Osborne, Mary Pope. *Pirates Past Noon*
Pierce, Tamora. *Tris's Book*
Platt, Richard. *Pirate Diary: The Journal of Jake Carpenter*
Scieszka, Jon. *The Not-So-Jolly Roger*
Stevenson, Robert Louis. *Treasure Island*
Strickland, Brad. *Dragon's Plunder*
Strickland, Brad. *Salty Dog*

Non-Fiction:

Blackwood, Gary L. *Pirates*
Currie, Stephen. *Pirates*
Gibbons, Gail. *Pirates: Robbers of the High Seas*
Kallen, Stuart A. *Life Among the Pirates*
Lichtenheld, Tom. *Everything I Know About Pirates*
Lincoln, Maragarette. *The Pirate's Handbook*
McCully, Emily Arnold. *The Pirate Queen*
Maynard, Christopher. *Pirates: Raiders of the High Seas*
Meltzer, Milton. *Piracy & Plunder: A Murderous Business*
Osborne, Will. *Pirates*
The Pirate Cookbook (Dorling Kindersley)
Platt, Richard. *Pirate*
Steele, Philip. *Pirates*
Thompson, Julie. *A Pirate's Life for Me: A Day Aboard a Pirate Ship*
Walker, Richard. *The Barefoot Book of Pirates*
Wright, Rachel. *Pirates: Facts, Things to Make, Activities*
Wright, Rachel. *Plundering Pirates: A Where's Waldo? Fun Fact Book*
Yolen, Jane. *The Ballad of the Pirate Queen*



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For more information, log on to: www.mindbridge.org/icon

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KANSAS CITY IN 2006

A BID FOR THE 64TH

WORLD SCIENCE FICTION CONVENTION

AUGUST 31-SEPTEMBER 4, 2006

✦ In 1976, Kansas City hosted the 34th World Science Fiction Convention. A generation of new fans emerged from that experience and spread throughout the midwest, founding clubs and starting conventions, many of which are still in existence. We look forward to the opportunity to provide a similar transformative experience to the youth of today and tomorrow, 30 years after the original.

✦ Overland Park (one of the many suburbs that make up the greater Kansas City area) is constructing a state-of-the-art convention center that will provide more than enough function space for a WorldCon's needs. Phase One (currently running a month ahead of schedule) will be finished this fall, and Phase Two, which will double the size of the Convention Center, will be completed in 2005. Phase One includes 237,000 square feet of total space, including a 60,000 square foot exhibit hall, a multi-purpose facility with stage that seats 2500 and meeting rooms that can be configured as needed. The attached Sheraton hotel offers a 12,000 square foot ballroom and 13,000 square feet of meeting room space. There is also a 25,000 square foot courtyard between the hotel and convention center for outdoor demonstrations, and 225 covered and 1200 surface parking spaces, in addition to the hotel parking. All parking, both at the convention center and the hotels, will be free. You can watch the progress from our website, www.midamericon.org. There will be over 1100 rooms connected to or immediately adjacent to the convention center, with a total of over 5,000 rooms within a 10 minute drive. The committee, hotels, convention center, convention and visitors bureau, and the City of Overland Park are working together to coordinate shuttle service between the hotels, the convention and nearby shopping and dining areas.

✦ Our Bid Committee consists of fans both from the midwest and throughout the country with experience working local and regional conventions, as well as WorldCons. Our local group hosted the Nebula Weekend in 1997 (which went over so well we've been asked to do it again in 2002). Our annual convention, ConQuesT (now in its fourth decade), is renowned as one of the finest (and most fun) cons in the midwest. And members of our committee are also part of the group hosting the 2003 World Horror Convention in Kansas City.

✦ Kansas City is in the heart of America; it's a major transportation hub with easy travel connections and a modern, spacious airport. You'll be amazed at how little you'll have to pay for hotel rooms and fine dining in our fair city. The convention center is located directly adjacent to a major interstate and is easily accessible from any direction.

✦ Kansas City is famous for its jazz, blues, fine dining, barbecue and its park-like, scenic beauty. There are also many attractions awaiting your discovery, including the Kansas City Zoo, the Harry S Truman Library and Museum, the Nelson-Atkins Museum (with a major expansion to be completed in 2005), the Kemper Museum of Contemporary Art, several riverboat casinos, the world-renowned Country Club Plaza shopping district and much more, all within thirty minutes of the convention center.

The Bid Committee believes we can make Labor Day weekend 2006 one of the most memorable in WorldCon history. We invite you to join us in the effort by presupporting our bid at one of the four levels explicated at right. The benefits listed will be received if you vote and we win. We thank you for your support, and look forward to seeing you in 2006.

Service Mark notice: "World Science Fiction Society," "WSFS," "World Science Fiction Convention," "NASFiC," "Hugo" and "WorldCon" are registered service marks of the World Science Fiction Society, an unincorporated literary society.

Jazz Dragon Logo by Rachael Mayo.

Presupport: \$20 US
\$32 Can, £14, €23, ¥2650
supporting membership
1/2 credit for conversion

Preoppose: \$25 US
\$40 Can, £17, €28, ¥3312
supporting membership
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Yardbird: \$50 US
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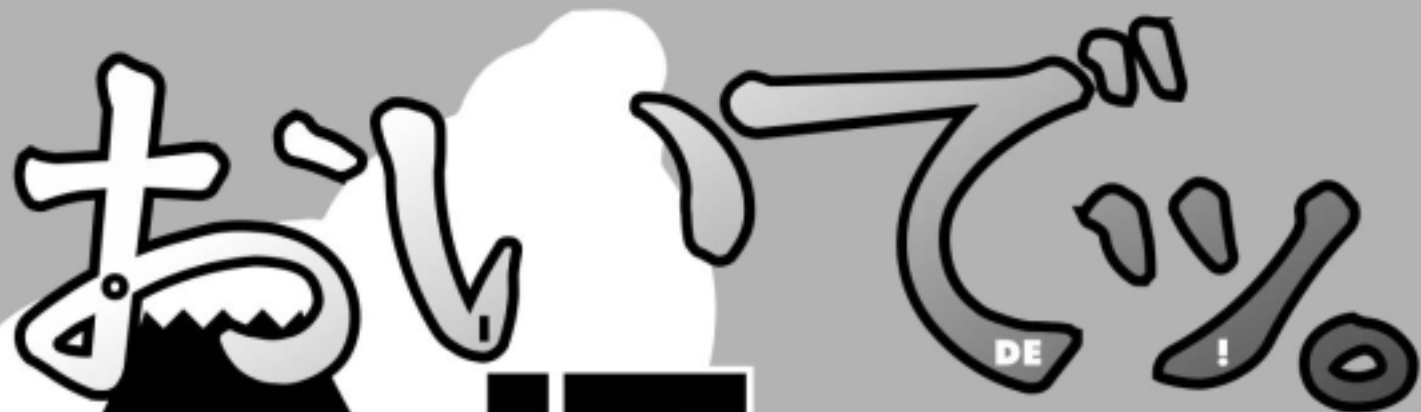
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2007

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Japan**

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Groningen 9712AA
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vjd@compuserve.com

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<http://www.Nippon2007.org/>

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**We have kicked the tires and have tested the
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**We have a contract for a convention
center and a hotel with rates guaranteed
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**Learn about our plans or join us as we wait
for the ConJose Worldcon voting results at
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**Northwest NASFiC
PO Box 1066
Seattle WA 98111-1066**

Worldcon and NASFiC are service marks of the World Science Fiction Society

ConJose is a service mark of SFSFS

Northwest NASFiC is a sub-committee of the Seattle Westercon Organizing Committee (SWOC)

WisCon²⁶
♀

**The World's Only
Feminist
Science Fiction
Convention**



Guests of Honor

**Nina Kiriki Hoffman
Nalo Hopkinson**

WisCon²⁶
♀

**May 24 – 27, 2002
Concourse Hotel
Madison, Wisconsin**

**Box 1624, Madison, WI
53701-1624**

**WisCon_concom@yahoogroups.com
www.sf3.org/wiscon/**

**Adult memberships \$30 til 3/15; \$40 til 4/30
Youth (7-12 yrs.) \$15 til 3/14; \$20 til 4/30**

DEMICon THE 13TH

Con of the Living Dead

May 3-5, 2002 Des Moines, Iowa

Author Guest
Of Honor
F. PAUL
Wilson

Fan Guest
Of Honor:
DENNIS
LYNCH

Artist Guest
Of Honor:
ALAN M.
CLARK

Beloved
Toastmaster:
RUSTY
HEVELIN



MORE
INFORMATION:
515-830-1305
OR E-Mail: info@dmsfs.org

“MONSTERS AND ALIENS
AND FANS, OH MY!”

Rates: Registration - \$32 (2/1/02 - 4/1/02) After 4/1/02 & At-The-Door - \$38

\$15 children 5-12 (No charge for children 4 and under) • **ALL CHILDREN MUST BE ACCOMPANIED BY PAYING ADULT**

Name: _____

Badge Name: _____

Address: _____

City, State, Zip: _____

Phone #: _____

E-Mail: _____

Will you be 21 years of age or older by May 3, 2002? ☐ Yes ☐ No

In accordance with Iowa law, no one under 21 will be allowed to consume alcohol at DemiCon.

To register, or to receive an artist's or dealer's packet, or to be added to our mailing list, contact:

The Des Moines Science Fiction Society, Ltd., DemiCon the 13th • P.O. Box 7572

Des Moines IA 50322-7572 - or - www.demicon.org <<http://www.demicon.org>>

University Park Holiday Inn • 1800 50th Street • West Des Moines, IA 50266 • 515-223-1800

☐ Check here if you are also enclosing payment for dealers' table spaces. Each space is 3' x 6'. (\$25 each, limit 3). Number of table spaces you need _____

Special Needs: _____

Do you want your link on the DemiCon Web Page?

____ Yes ____ No

☐ Check here if you would like to receive an artist information packet. Do you want your link on the DemiCon Web Page? ____ Yes ____ No

☐ Must check here if you plan to have a room party. Send details to registration@demicon.org or describe the party on the back of this form.

☐ Interested in volunteering? Check here to receive more information including special incentives available only to volunteers!!!

What is MNSTF?

Put simply, the Minnesota Science Fiction Society, Inc. (MNSTF with many different spellings) is the non-profit corporation that brings you Minicon.

Each year, the MNSTF Board of Directors approves the chair(s) for the upcoming convention, looks after the continuing needs of the convention, and looks for new ways to enhance SF in the community.

Minn-stf consists of the following parts:

The Board of Directors, who are responsible for guiding the organization.

The officers, who do much of the work: plan meetings, pool parties, and picnics, and file taxes.

The Minicon Committee, chosen by the chair(s), who do all the hard and thankless work it takes to operate the convention each year.

The Membership, which includes anyone who has signed the Membership Book at a MNSTF meeting.

MNSTF also holds two social meetings a month, generally at members' homes. These meetings may involve talk, food, dinner expeditions, games and music (some more than others). Meeting locations are announced on the MNSTF Hotline (612 824-5559), published in *Einblatt!*, and available online at www.mnstf.org.

So, as you can see, there you are!

The MNSTF Board of Directors for 2001/2002 are as follows:

Dean Gahlon

Sharon Kahn

Scott Raun

Larry Sanderson

Martin Schaefer

The MNSTF officers for 2001/2002 are as follows:

Andrew Bertke: President for Life

Doug Wickstrom: Vice President

Steven Brust: Executive Vice President

Larry Sanderson: Treasurer

Laura Krentz: Membership Secretary

David Schroth: Corresponding Secretary

Scott Raun: Einblatt Editor

Kevin Austin: Hotline Editor

Eric Heideman: Tales of the Unanticipated Editor

Jeff Schalles: Rune Editor

Kim Huett: Botanist

Kay Drache: Archivist

Laurel Krahn: Recording Secretary

Laurel Krahn: MNSTF Webmaster

By the time you read this, a new Board and new officers will have been chosen. Please offer them your congratulations and condolences. For a list of the current Board and officers, please go to www.mnstf.org.

The Board wishes to thank Erik Baker, Corwin Brust, Charmaine Burgess, and Laura Fish for wrangling Minicon 37. The Board also wishes to thank everyone who has worked on or attended Minicon 37 for your support of the convention.



World Fantasy Convention 2002

The 28th World Fantasy Convention
October 31 - November 3, 2002
Minneapolis, Minnesota

Guests of Honor:

Dennis Etchison

Jonathan Carroll

Kathe Koja

Stephen Jones

Dave McKean

Contact information:

phone 612-823-6161

fax 612-823-6062

wfc@dreamhavenbooks.com

World Fantasy Convention

c/o DreamHaven Books

912 W. Lake St.

Minneapolis, MN 55408

Hotel Information:

Hilton Minneapolis and

Towers - Reservations:

1-800-HILTONS or

612-376-1000

Rates \$129 sgl/dbl-

\$149 tpl/quad

Mention the World

Fantasy Convention

Membership Rates

\$120.00 until 8/1/2001; \$150.00 thereafter.

For more information: <http://2002.worldfantasy.org>

Minicon was brought to you by...

We'd like to thank the committee and volunteers for donating countless amounts of time and energy. Every year volunteers generate many great ideas for and about Minicon. We value everyone's input, for it shapes not only our convention but also our fannish community. Without caring fans who volunteer our convention wouldn't happen. It's not too late for you to participate in making Minicon a great convention for all of us to enjoy. Stop by the volunteers desk if you'd like to volunteer over the weekend. Volunteering is a great way to meet new people and bump into old friends.

Executive

Erik A. Baker, Co-Chair
Laura Jean Fish, Co-Chair
Corwin Brust, Vice Chair
Charmaine Burgess, Treasury

Art Show

Laura Borchert, Head

Childcare

Laura Jean Fish, Head

Dealers Room

Lisa Freitag, Head

Guests

Susan Levy Haskell,
Liaison Liaison
Lisa Freitag, Liaison
Carol Kennedy, Liaison

Hotel

Scott Raun, Head

Insurance

Kay Drache

Official Happy Deadwood

Fred A. Levy Haskell

Operations

Corwin Brust, Head

Parties

Michael Burgess, Head

Nicole Emery, Sub-Head

Jen Manna, Sub-Head

Joel Phillips, Bar Head

Geri Sullivan, assistance, advice and support

Karen Cooper, assistance, advice and support

Charmaine Burgess, assistance, advice and support

Programming

Michael von Maltzan, Head

Laura Jean Fish, Children's Programming

Cally Soukup, Green Room

Martin Maney, Green Room

Mary Kay Kare, Green Room

Vicki Rosenzweig, Green Room

Beth Friedman, Green Room

Publications

David W. Schroth, Figurehead

Andrew Bertke, Design/Layout

Laurel Krahn, editor of Progress Report 1

Joyce Scrivner, Advertising/Fannish liaison

Pamela Dean Dyer-Bennet, Grammarian

Beth Friedman, Copyeditor

Davey Snyder, Copyeditor

David Dyer-Bennet, Proofreader and supplier of photographs

Larry Sanderson, Proofreader

Rachael Lininger, Proofreader

Sharon Kahn, Bozo Bus Tribune editor

Jeff Schalles, Bozo Bus Tribune technical

Geri Sullivan, advice and artwork

Registration

Larry Sanderson, Head

Kevin Austin, Sub-head (and MarsCon parties host)

Fred Levy Haskell, Master of the Database (aka "The Miracle Worker")

Joe Agee

Andrew Bertke, Badges and Publicity

Reen Brust, Initial Registration Data Entry Ghoddess

Erik Baker, Fetching and Toting Registrations, Check Cashing Ghod

Laura Jean Fish, Capricon party host

Sharon Kahn, CONvergence party host

Richard Tatge, CONvergence host

Geri Sullivan, Worldcon and Capricon party host

Doug Wickstrom, Worldcon party host

Volunteers

William Christ, Head

Web

Laurel Krahn, Webmaster

Kevin Austin, Web Team

David Dyer-Bennet, System administrator

Lydia Nickerson, Request Mail Wrangler

We would like to thank the Southern California Institute for Fan Interests, Inc. Board for contributing \$100 to help cover the cost of shipping the Fan Gallery to Minicon.

We would like to thank Jeff Schalles for providing the sparkle paper (in addition to the general sparkle Jeff supplies).

Thank you to everyone who made Minicon 37 happen!

Your Co-Chairs,
Erik A. Baker & Laura Jean Fish

Coming Easter, 18 – 20 April 2003, to a hotel in the greater Minneapolis Metro area



it's coming...

Find out more: <http://www.mnstf.org/minicon38>

Be sure to pre-register during the con for a special rate!

CONJOSÉ

The 60th World Science Fiction Convention®

San José, California

Thursday, August 29 through
Monday, September 2, 2002

San José McEnery
Convention Center



Vernor Vinge
David Cherry
Bjo & John Trimble
Ferdinand Feghoot

Guests Of Honor

Tad Williams

Toastmaster

Attending Adult - \$180 until July 31, 2002

Supporting Membership: \$35

Ask about our Installment Plan

How to Contact Us

P.O. Box 61363 • Sunnyvale, CA 94088-1363 • USA
info@conjose.org • <http://www.conjose.org/>

"Worldcon," "World Science Fiction Convention," "WSFS," "World Science Fiction Society," and "Hugo Award" are registered service marks of the World Science Fiction Society, an unincorporated literary society. "ConJosé" is a service mark of San Francisco Science Fiction Conventions, Inc. Logo art by David Cherry.